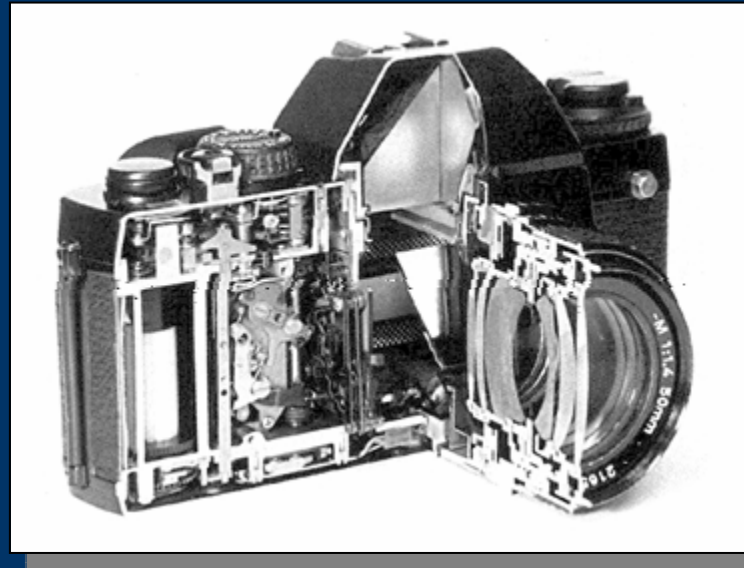


# Camera Culture



Ramesh Raskar  
Associate Prof, Media Lab, MIT

Course WebPage :  
<http://raskar.info/course.html>



Agrawala et al, Digital Photomontage, Siggraph 2004











Agrawala et al, Digital Photomontage, Siggraph 2004



**actual  
set of originals**



**perceived  
photomontage**



Source images

Brush strokes

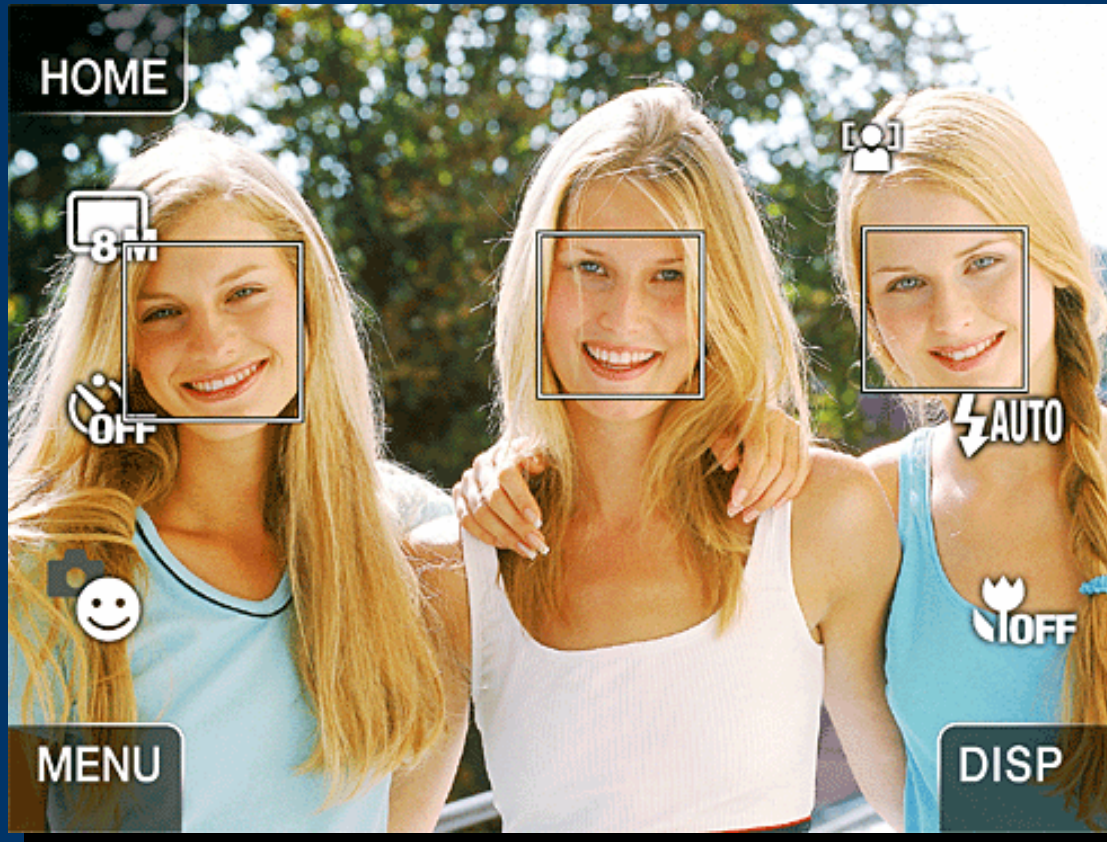
Computed labeling



Composite



# Sony 'Smile' Shutter



The Sony Cyber-shot DSC-T200 can recognize faces and snaps when it senses a smile.

# Motivation

---

- Why Study Cameras Now ?
  - So what .. everyone has in their pocket..
  - Applied Optics has studied every aspect of the lens
  - Sensor electronics has its own field

# Digital cameras are boring: Film-like Photography

- Roughly the same features and controls as film cameras
  - zoom and focus
  - aperture and exposure
  - shutter release and advance
  - one shutter press = one snapshot

- but things are changing...



# Digital camera technology

- Plentiful Computing and Memory
  - fast auto-focus systems
  - optical image stabilization
  - automatic face detection
- Photoshop/Imaging Software
  - replacing traditional darkroom techniques
  - warping images, stitching panoramas
  - will eventually replace the view and panoramic camera

# Emerging Field

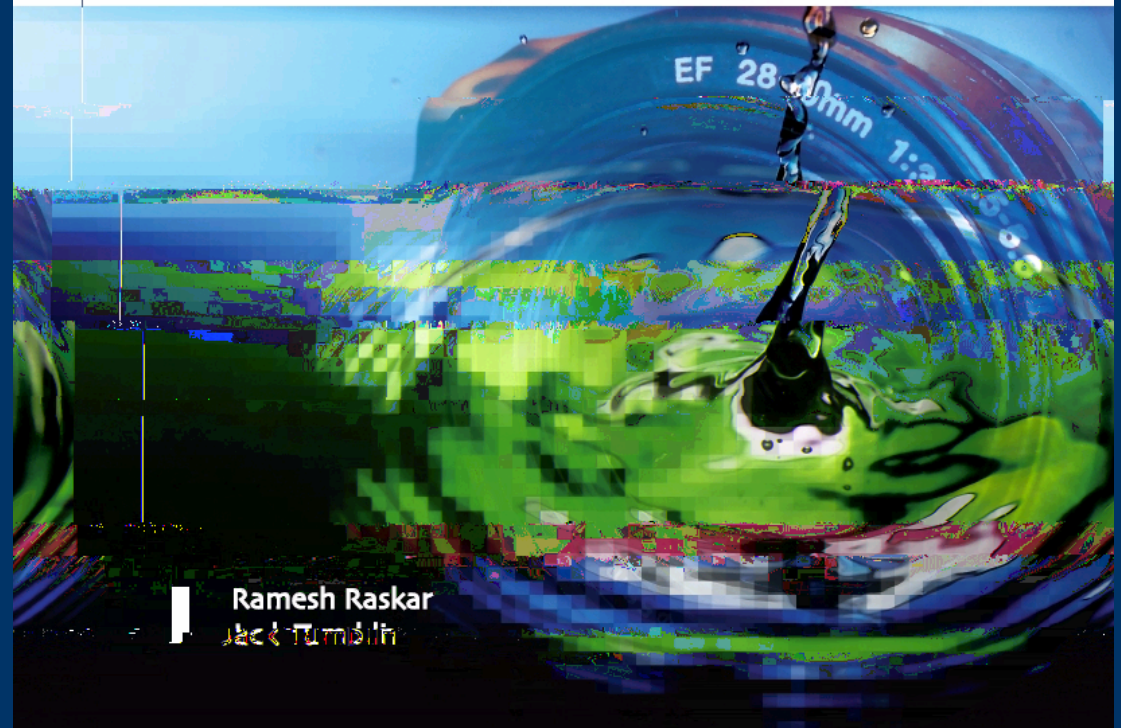
- Digital Images:
  - Democratization: Flickr, YouTube, 'I F\*n Shot That' Beastie Boys
  - Image and Video Blogs
  - Future new reporting from You, I-reporter
- Many fields
  - Surveillance
  - Entertainment
  - Mobile phone camera based games
  - HCI
  - Factory Automation and Robotics
  - Tele-presence and Tele-conference
  - Authentication and verification
- But they all use an ordinary camera!
  - Build a super-camera, exceed human eye abilities
  - Change the camera to adapt for the application
  - Redefine camera with a new design
  - Understand pre-capture issues and post-capture techniques
  - Support superior meta-tagging

# Courses in the last year

- \* Computational Photography  
<[http://graphics.cs.cmu.edu/courses/15-463/2005\\_fall/www/463.html](http://graphics.cs.cmu.edu/courses/15-463/2005_fall/www/463.html)> (Efros, CMU)
- \* Computational Photography  
<[http://www.cc.gatech.edu/classes/AY2005/cs4803cp\\_summer/](http://www.cc.gatech.edu/classes/AY2005/cs4803cp_summer/)> (Essa, Georgia Tech)
- \* Computational Photography  
<<http://graphics.stanford.edu/courses/cs448-04-spring/announcement.html>>  
(Levoy & Wilburn, Stanford)
- \* Computational Photography  
<<http://people.csail.mit.edu/fredo/PhotoSeminar05/index.htm>>  
(Durand, MIT)
- \* Computational Photography  
<<http://www.eecis.udel.edu/%7EYyu/Teaching/CISC849.html>> (Yu, Delaware)
- \* Introduction to Visual Computing  
<<http://www.cs.toronto.edu/%7EKyros/courses/320/>> and Visual Modeling  
<<http://www.cs.toronto.edu/%7EKyros/courses/2530/>> (Kutulakos, UToronto)
- \* Topics in Image-based Modeling and Rendering  
<<http://www.cs.ucsd.edu/classes/wi03/cse291-j/>>(Kriegman, UCSD)
- \* \*Symposium on Computational Photography and Video  
<<http://photo.csail.mit.edu/>> \*(May 2005, MIT)
- \*
- \* \*Siggraph 2005 Course on Computational Photography  
<<http://www.merl.com/people/raskar/photo/>> \*(July 2005)

# Computational Photography

Mastering New Techniques  
for Lenses, Lighting, and Sensors



Ramesh Raskar  
Jack Tumblin



# Motivation

- Why Computational Cameras Now ?
- What will be the dominant platform for imaging ?
- What are the opportunities ?
- What is different from image processing ?
- How will it impact social computing ?
  - Supporting computations that are carried out by/for groups of people, blogs, collab-filtering, participatory sensing, soc-nets

# Cameras Everywhere

- 500 Million Camera phones -> 1 Billion
  - **Dwarfs most electronic platforms**
- Rapid increase in automated surveillance
- Next media:
  - Google Earth, YouTube, Flickr ..
  - Text, Speech, Music, Images, Video, 3D, ..
  - Technology and Art will exploit which media next ?
- Key element for art, research, products, social-computing ..
- Image processing vs Computational Photo
  - **Beyond Post-capture computation**
    - What will Photoshop2025 look like ?
    - Do we need to understand the camera ?
      - Aperture, Autofocus, Motion Blur, Bokeh, Sensor parameters, Infrared light

# Goals

- Change the rules of the game
  - Emerging optics, illumination, novel sensors
  - Exploit priors and online collections
- Applications
  - Better scene understanding/analysis
  - Capture visual essence
  - Superior Metadata tagging for effective sharing
  - Fuse non-visual data
    - Sensors for disabled, new art forms, crowdsourcing, bridging cultures

# Vein Viewer (Luminetx)

Locate subcutaneous veins



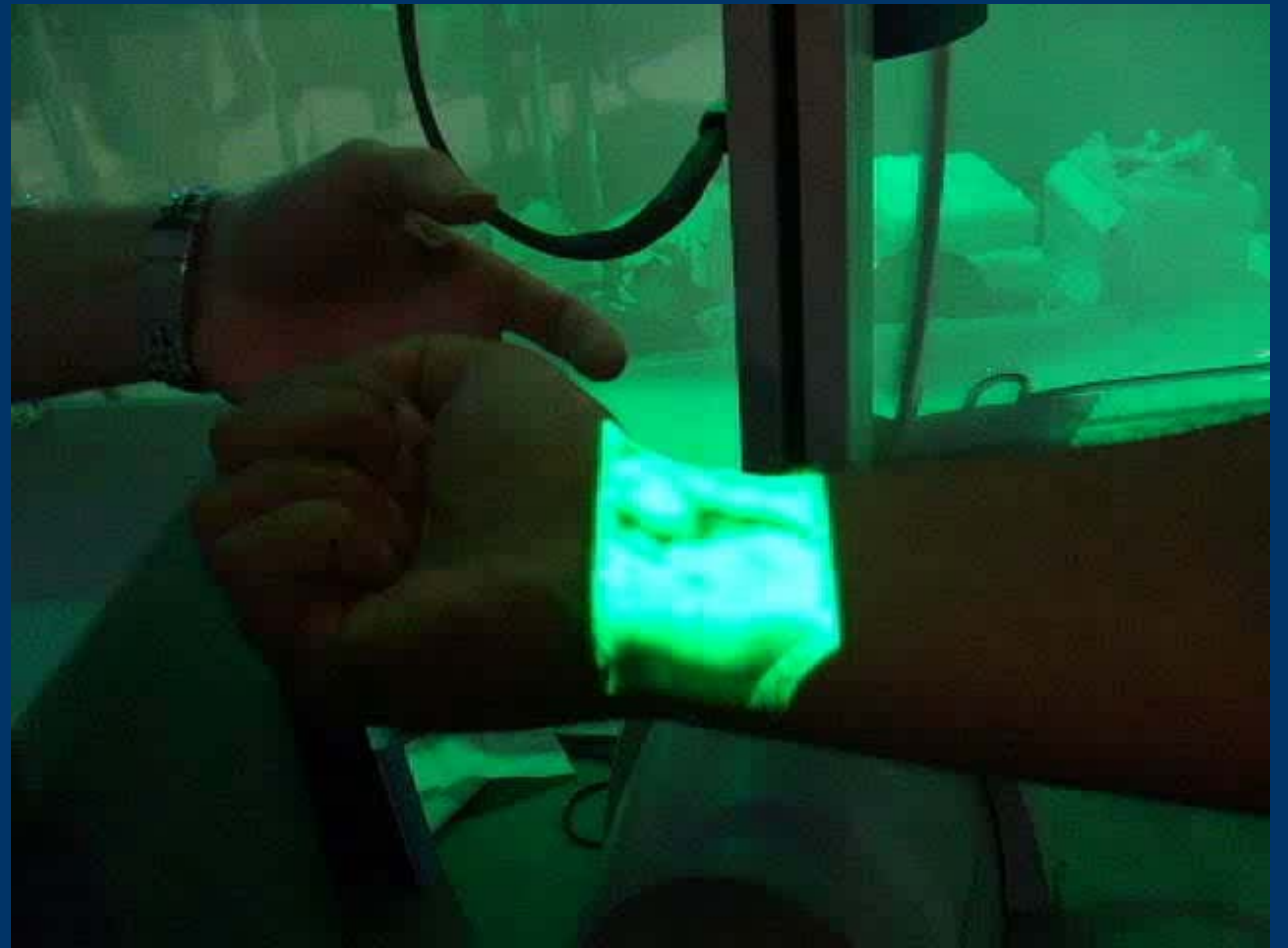
# Vein Viewer (Luminetx)

Near-IR camera locates subcutaneous veins and project their location onto the surface of the skin.



Coaxial IR camera  
+ Projector





# Topics

- Imaging Devices, Modern Optics and Lenses
- Emerging Sensor Technologies
- Mobile Photography
- Visual Social Computing and Citizen Journalism
- Imaging Beyond Visible Spectrum
- Computational Imaging in Sciences
- Trust in Visual Media
- Solutions for Visually Challenged
- Cameras in Developing Countries
- Future Products and Business Models

# Topics not covered

- Only a bit of topics below
- Art and Aesthetics
  - 4.343 Photography and Related Media
- Software Image Manipulation
  - Traditional computer vision,
  - Camera fundamentals, Image processing, Learning,
    - 6.815/6.865 Digital and Computational Photography
- Optics
  - 2.71/2.710 Optics
- Photoshop
  - Tricks, tools
- Camera Operation
  - Whatever is in the instruction manual



- Format
  - Lectures and guest talks
    - Google Streetview,
    - Canon consumer imaging,
    - Nokia Mobile Comp Photography+Augmented Reality,
    - RedShift (thermal imaging),
    - Microsoft (Gigapixel imaging, moment camera),
    - Intel (Distributed imaging+storage)
  - In-class discussion, surveys
- Grading
  - (Tentative)
  - Read/Analyze/Present one or two papers
  - Final Survey paper/Project and present
  - Class discussion
    - In class, submit online, dig new recent work/suggest ideas/provoke questions
  - Class notes
  - To receive credit, you must attend regularly, present material on chosen topics and participate in discussions
- Credit
  - Survey paper/Project: 60%
  - Paper presentation: 20%
  - Class participation: 20%

	Topic	Topic	Guest Speaker
1	Feb 06	Introductions	
2	Wed 13 Feb	Imaging Devices, Modern Optics and Lenses	
3	Wed 20 Feb	Mobile Photography	HP Research Labs (Tom Malzbender on CameraPhone Usage, GPS-based tools)
4	Wed 27 Feb	Visual Social Computing and Citizen Journalism	Google Maps Streetview (Luc Vincent, TBA)
5	Wed 05 Mar	Emerging Sensor Technologies	Nokia Research, Mobile Computational Photography (TBA)
6	Wed 12 Mar	Beyond Visible Spectrum	RedShift Technologies(Matthias Wagner, Thermal Imaging)
7	Wed 19 Mar		Intel Research ( <a href="#">Rahul Sukthankar</a> )
SPRING BREAK			
8	Wed 02 Apr	Trust in Imaging	Microsoft ?
9	Wed 09 Apr	Computational Imaging in Sciences	Canon USA (Consumer Imaging Group) (TBA)
10	Wed 16 Apr	Solutions for Visually Challenged	
11	Wed 23 Apr	NO class	
12	Wed 30 Apr	Cameras in Developing Countries Future Products and Business Models	
13	Wed 07 May	Student Presentations	
14	Wed 14 May	Student Presentations	

# Homework

---

- What will a camera look like in 10 years, 20 years?
- What will be the dominant platform and why?
  
- Send by email [raskar(at)media.mit. ]

# Survey

---

- Are you a **photographer** ?
- Are you a **digiphoto-artist** ?
- Do you use camera for vision/image processing? Real-time processing?
- Brief Introductions

# Instructor: Ramesh Raskar

---

Associate Professor at Media Lab, Camera Culture group  
Senior Research Scientist at MERL 2000-2008

Active Research Areas:

Projector-based Computational Illumination and Displays

Computational photography

Non-photorealistic rendering

<http://raskar.info>

---

# **Cameras and Photography**

**Art, Magic, Miracle**

# Are BOTH a 'photograph'?

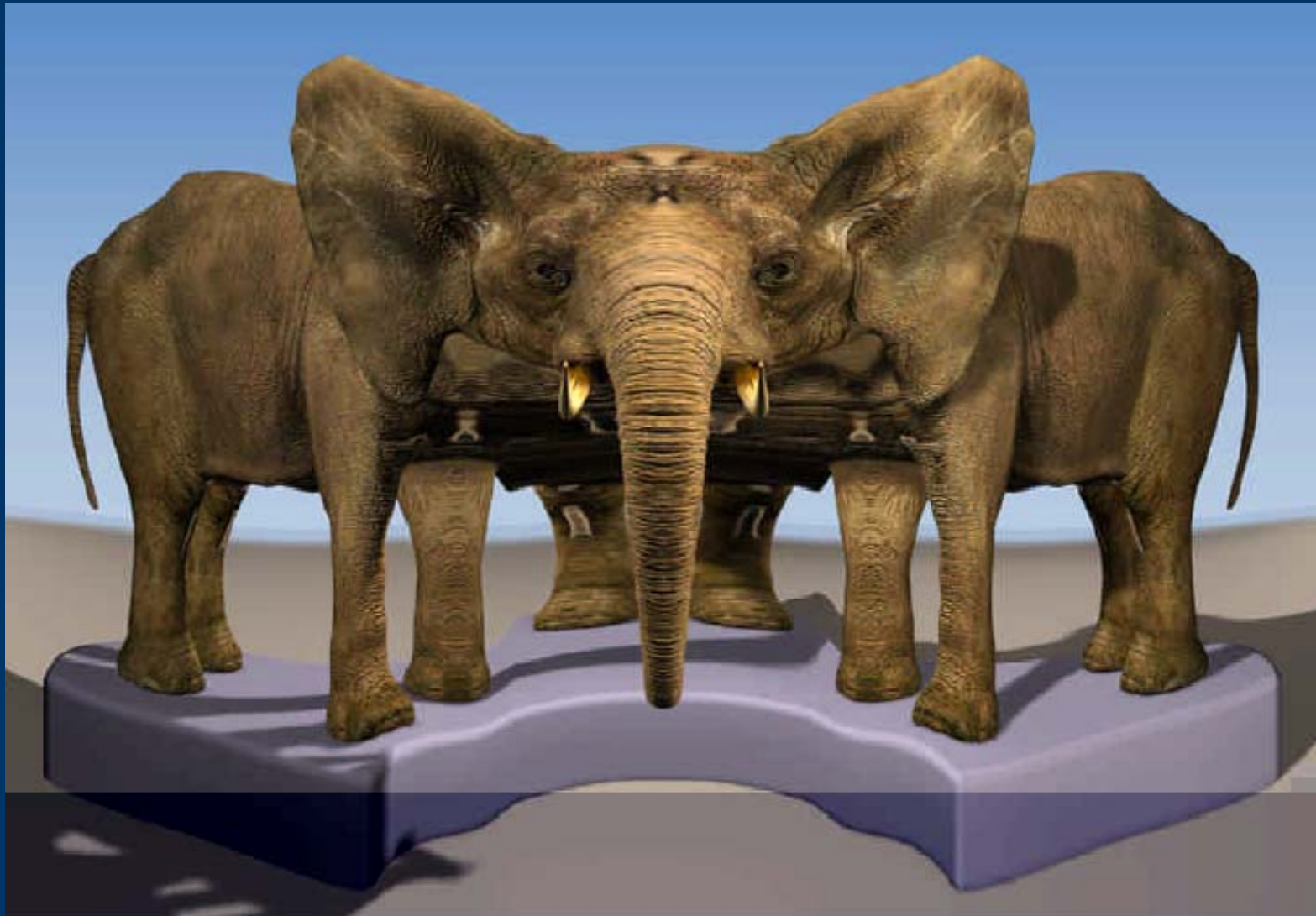


<http://research.famsi.org/kermaya.html>

Rollout Photographs © Justin Kerr:  
Slide idea: Steve Seitz

# New Ways of Seeing the World

“Multiple-Center-of-Projection Images” Rademacher, P, Bishop, G., SIGGRAPH '98





# What rays are most expressive?

Andrew Davidhazy, RIT: <http://www.rit.edu/~andpph/>

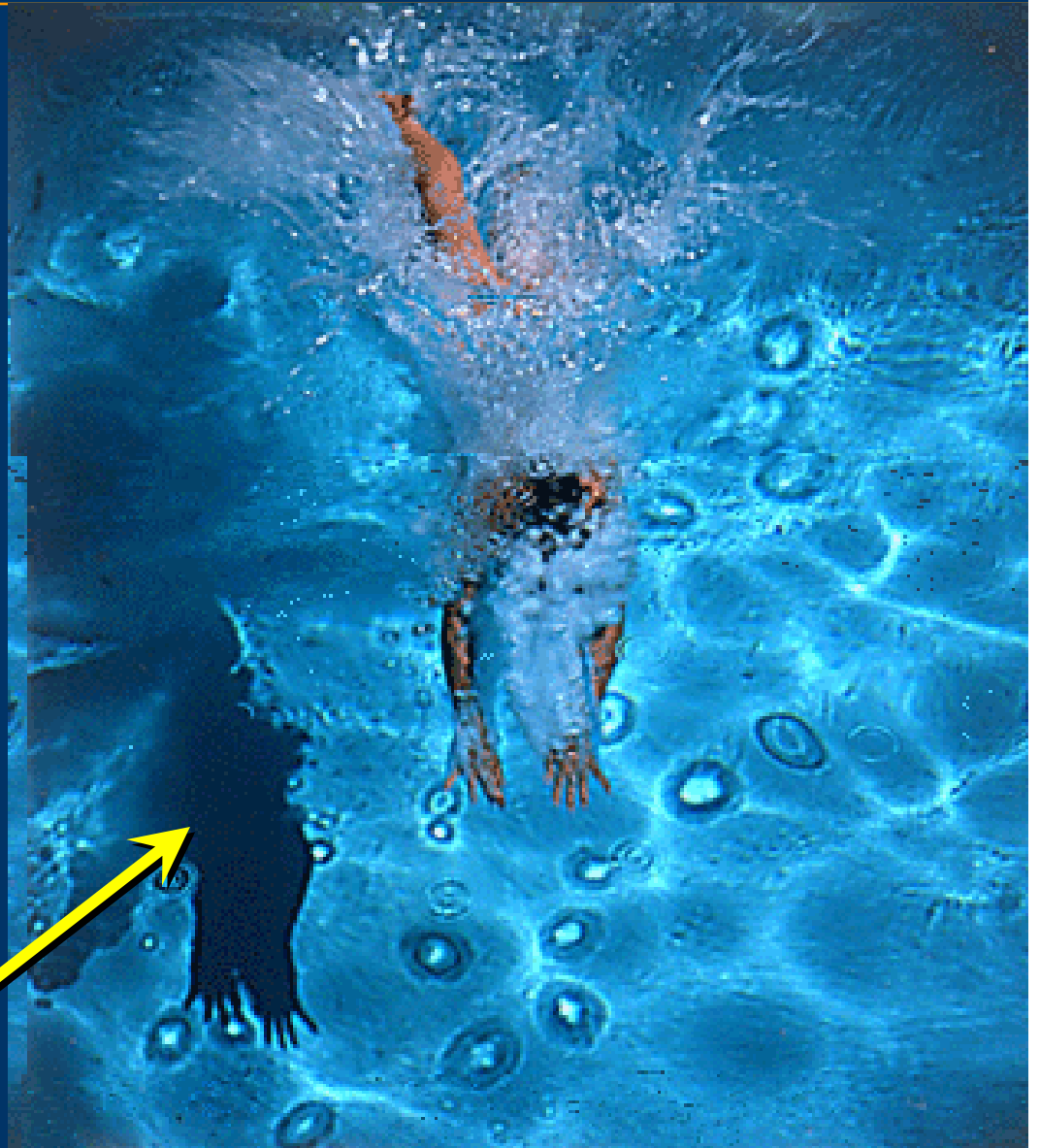


# Thick photography: interaction

What other ways  
better reveal shape  
to human viewers?  
(Without direct shape  
measurement? )

*Time for space wiggle.*  
Gasparini, 1998.

Can you understand  
this shape better?



# What is Computational Camera ?

---

- Generate photos that cannot be created by a single camera at a single instant
- Create the ultimate camera that mimics the eye
- Create impossible photos that don't mimic the eye
- Learn from scientific imaging (tomography, coded aperture, coherence, phase-contrast)

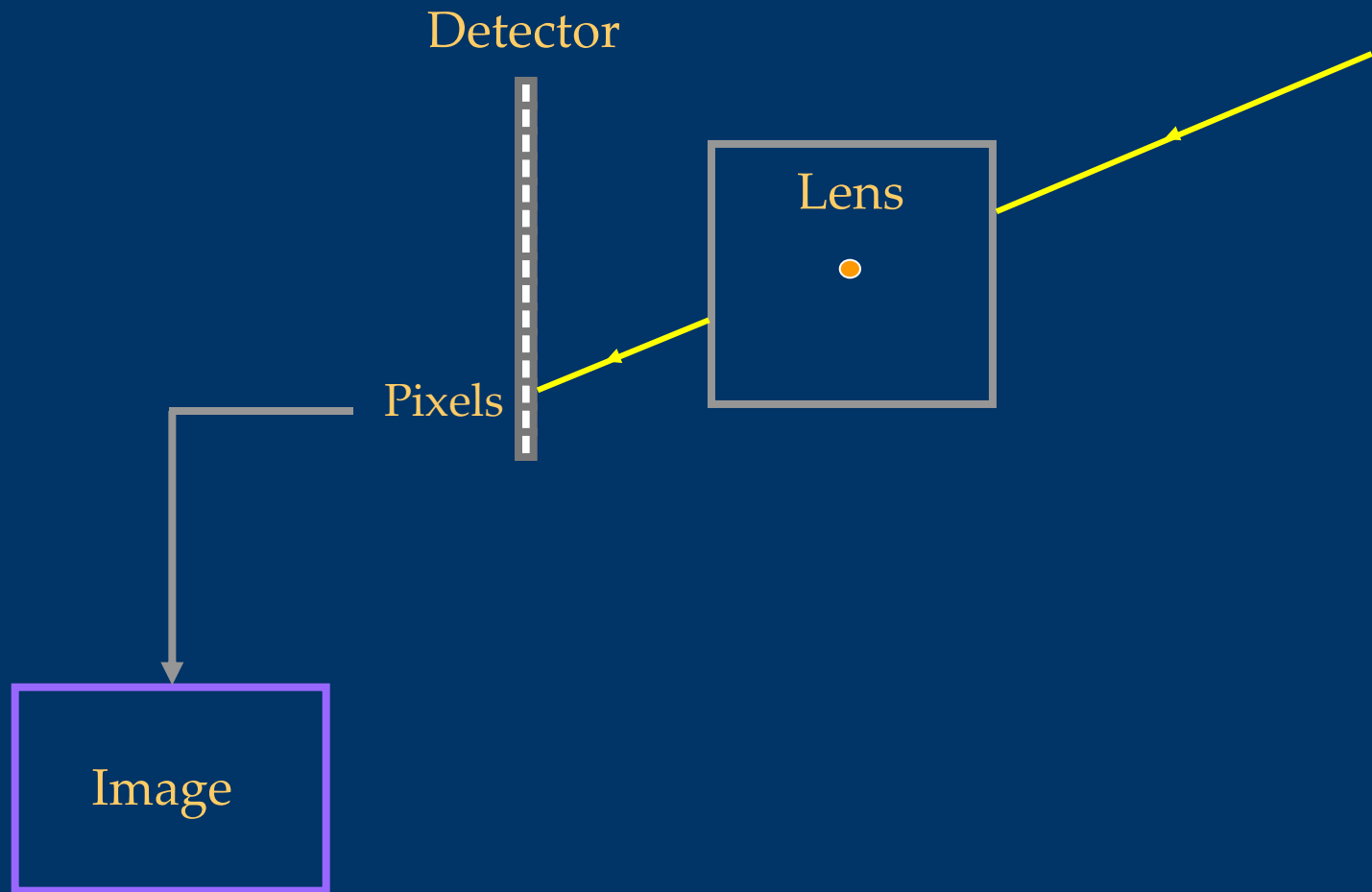
# Improving FILM-LIKE Camera Performance

---

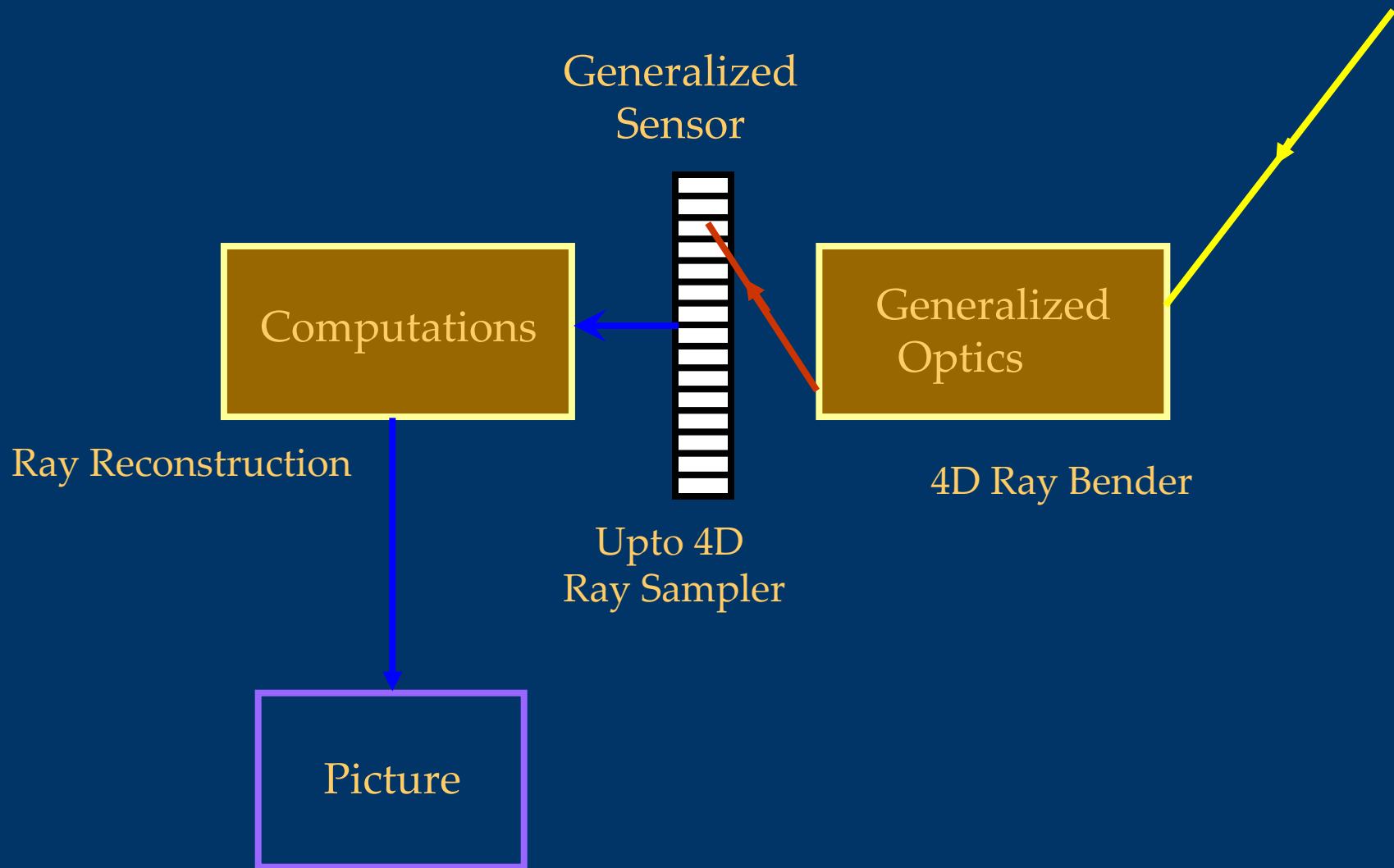
What would make it 'perfect' ?

- Dynamic Range
- Vary Focus Point-by-Point
- Field of view vs. Resolution
- Exposure time and Frame rate

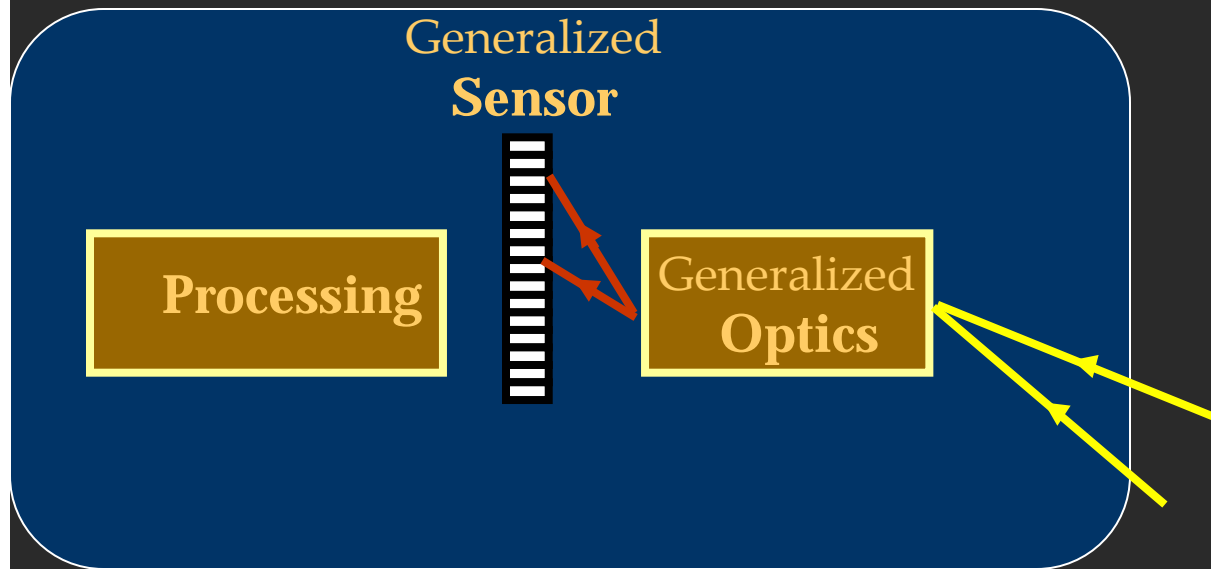
# Traditional 'film-like' Photography



# Computational Camera: Optics, Sensors and Computations



## Novel Cameras







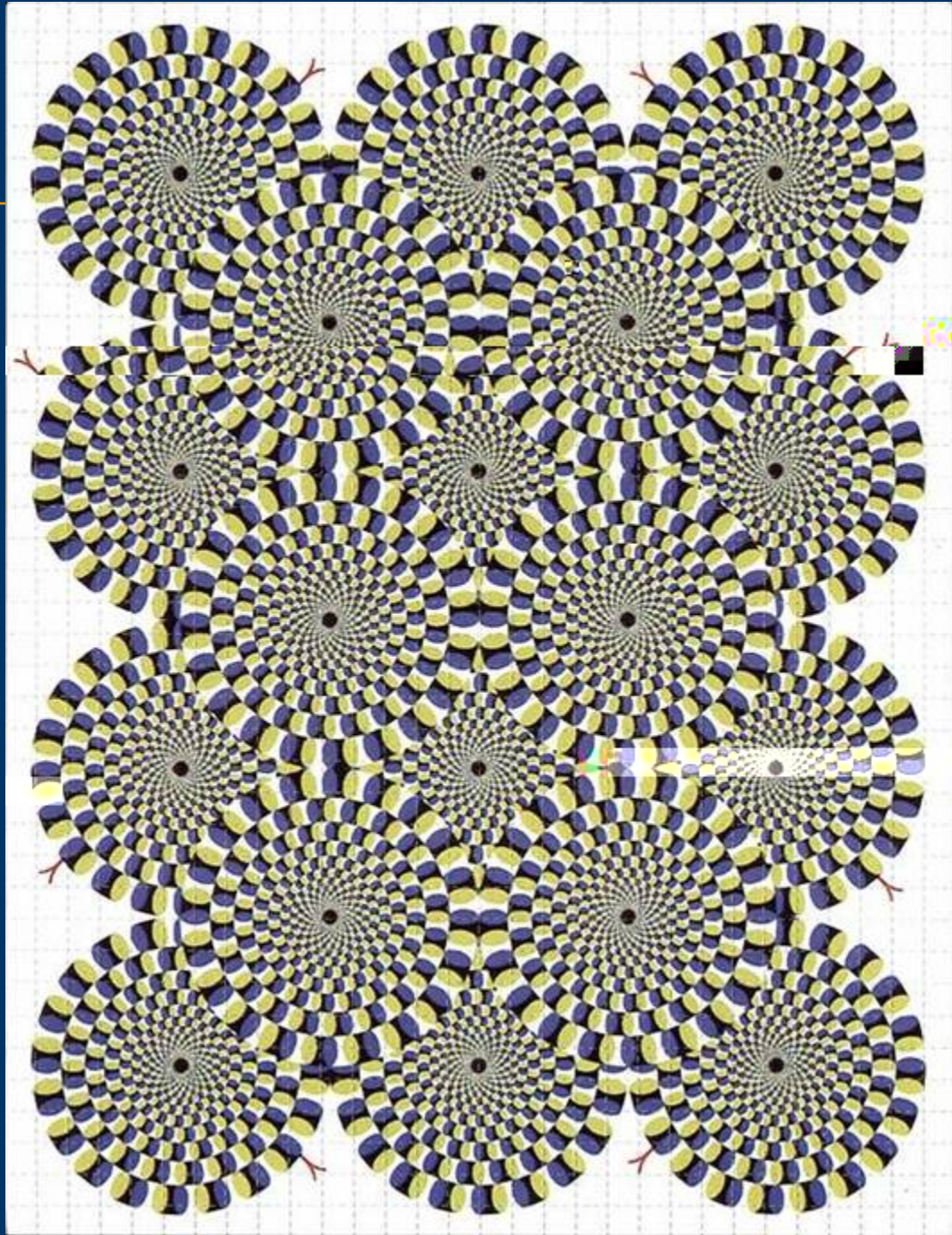
# Photo = Illusion

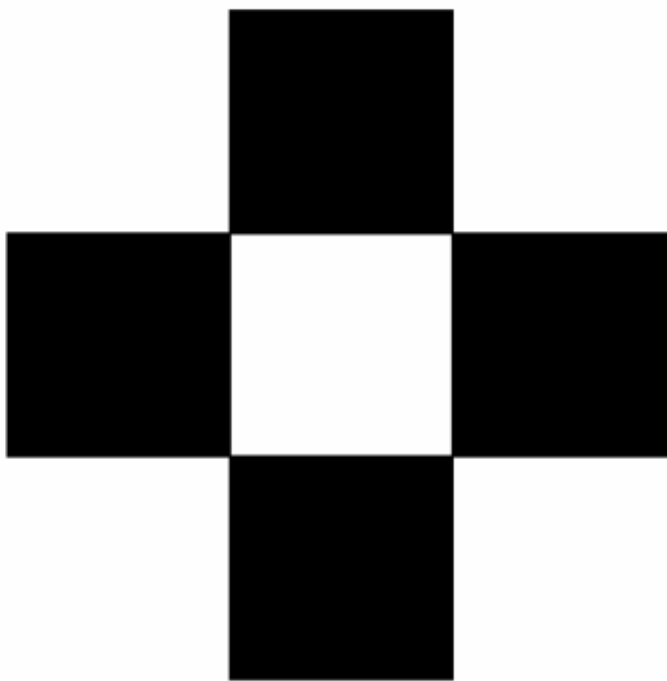
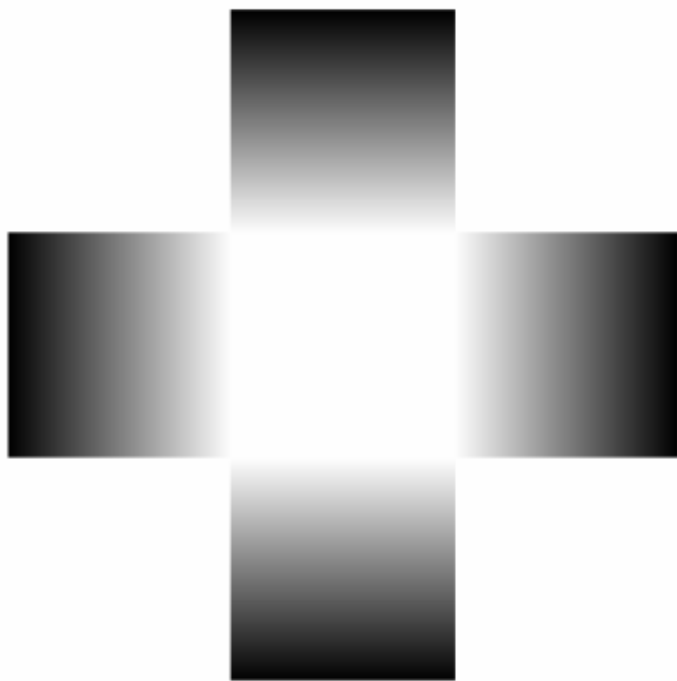
---

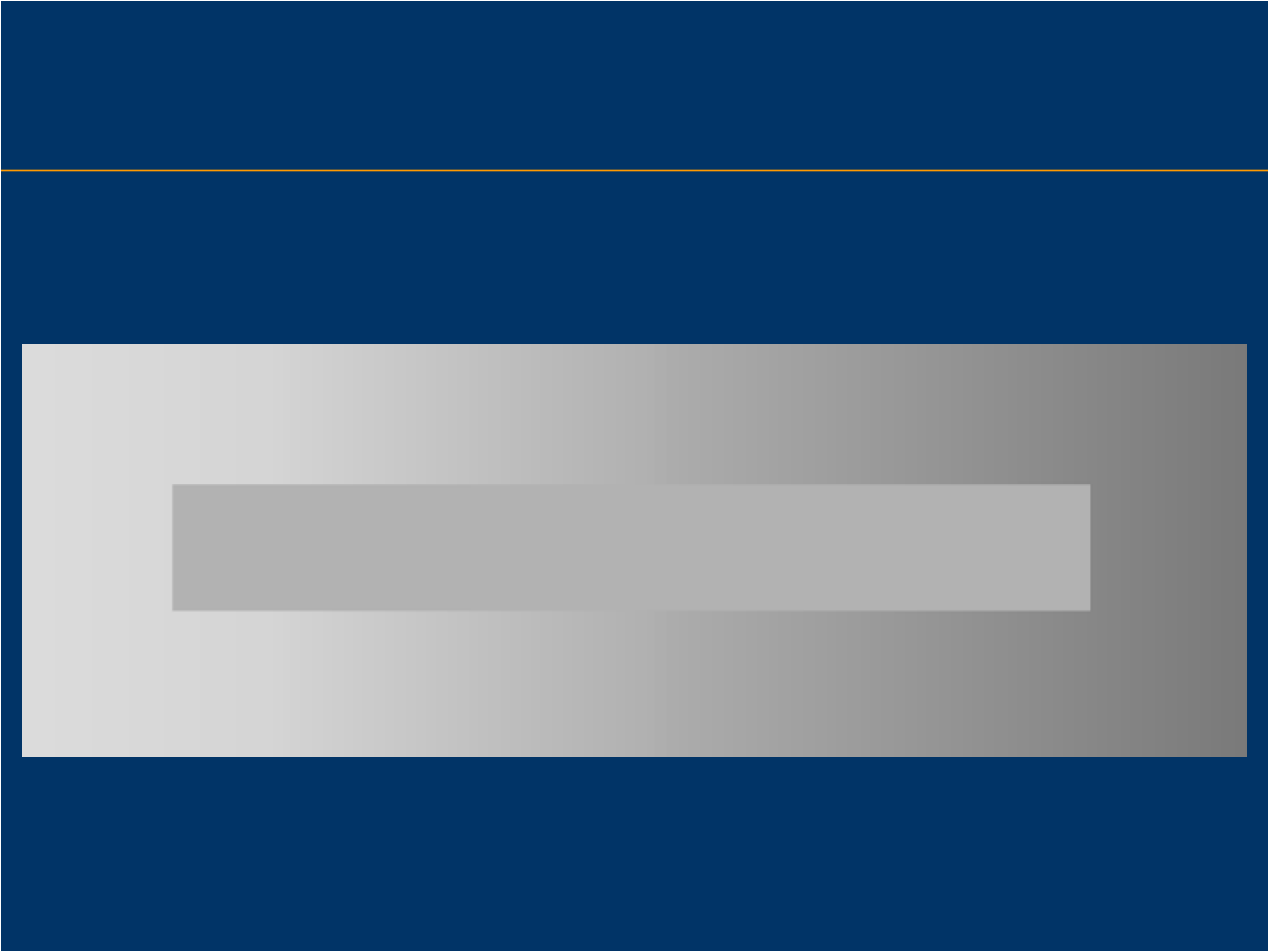
The image is just a record of pixel values.

We do not see pixel values directly: Adaptation.

What we see is an illusion generated from the above record through internal adaptation of the visual system.







# Dynamic Range

Short Exposure



Long Exposure



Goal: High Dynamic Range

# High depth-of-field

- adjacent views use different focus settings
- for each pixel, select sharpest view [Haerberli90]



close focus



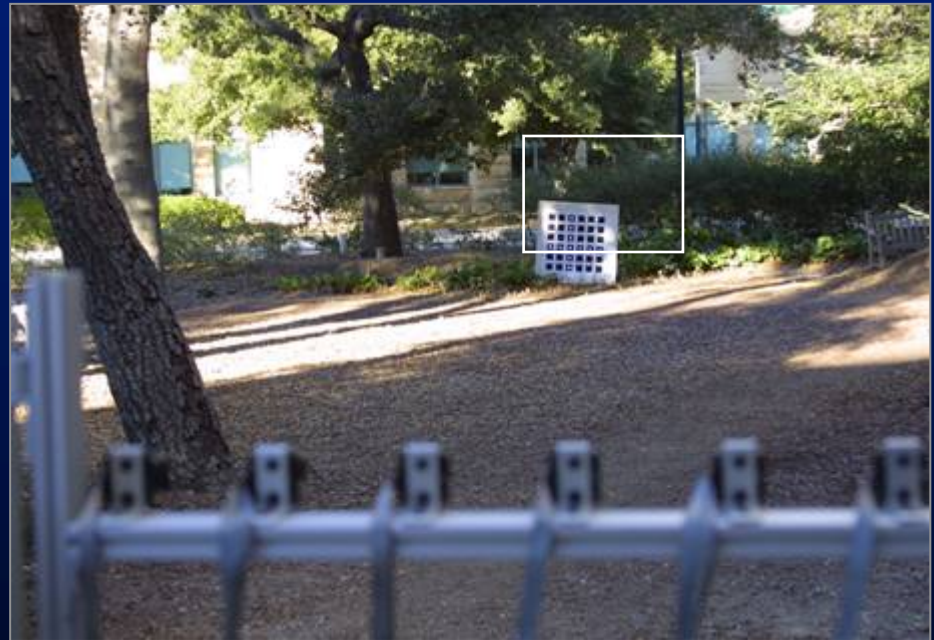
distant focus



composite

# Long-range synthetic aperture photography

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Levoy et al., SIGG2005

# Synthetic aperture videography

---





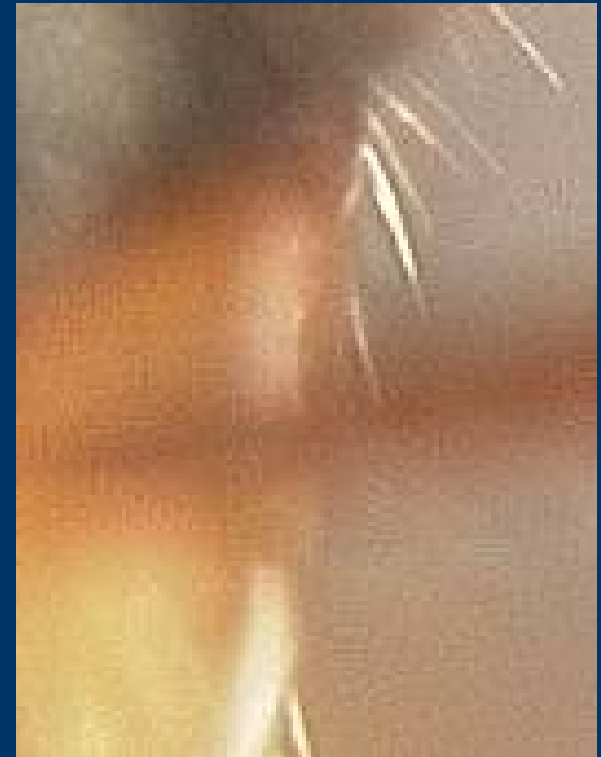
# Focus Adjustment: Sum of Bundles

---



- Epsilon Photography
  - Vary focus, exposure polarization, illumination
  - Vary time, view
  - Better than any one photo
- Achieve effects via multi-photo fusion
- Create a Super-camera
  - Mimic human eye

## Varying Focus: Extended depth-of-field

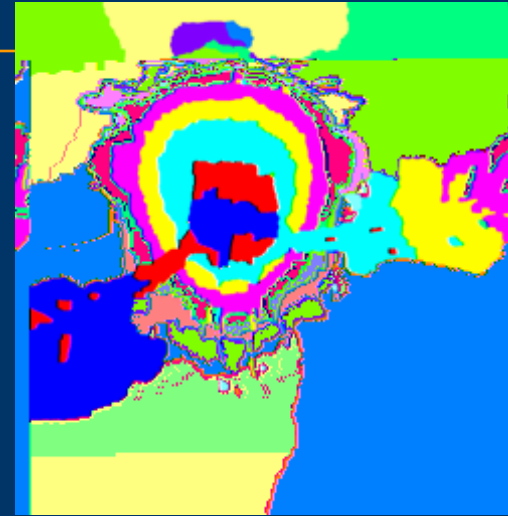


Agrawala et al, Digital Photomontage, Siggraph 2004

Source images



Computed labeling



Composite



## Two Different Foggy Conditions



# Varying Polarization

Yoav Y. Schechner, Nir Karpel 2005

Best polarization state



Worst polarization state



Best polarization  
state

Recovered  
image

[Left] The raw images taken through a polarizer. [Right] White-balanced results:  
The recovered image is much clearer, especially at distant objects, than the raw image

# Varying Polarization

- Schechner, Narasimhan, Nayar
- Instant dehazing of images using polarization

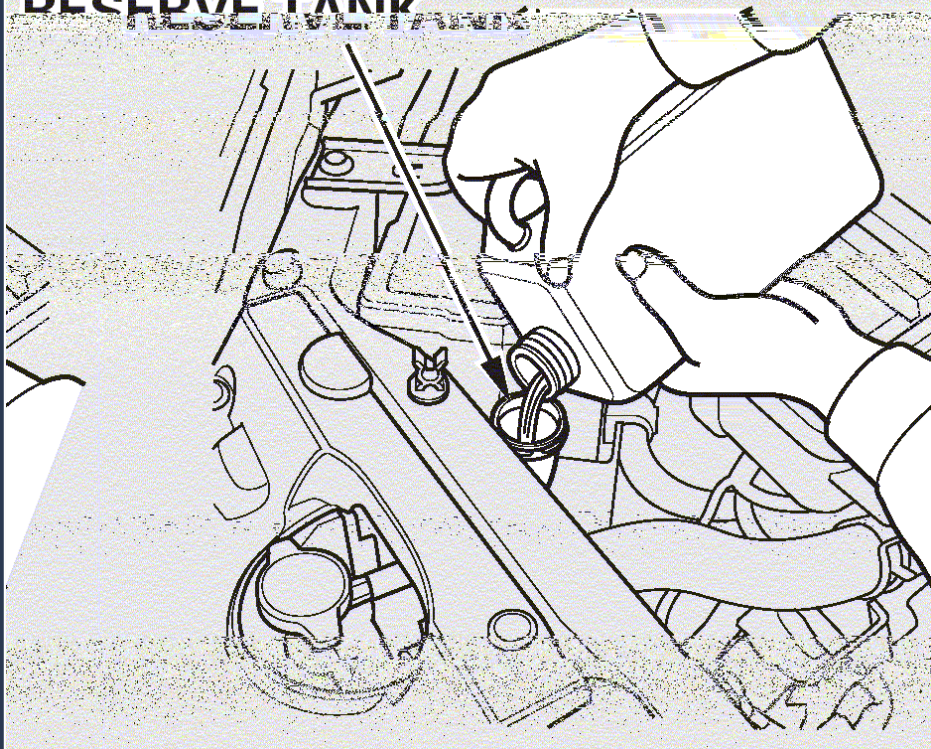


- Epsilon Photography
  - Create a Super-camera
  - Mimic human retina
  - Low-level visual processing
- Coded Photography
  - Mid-level visual processing



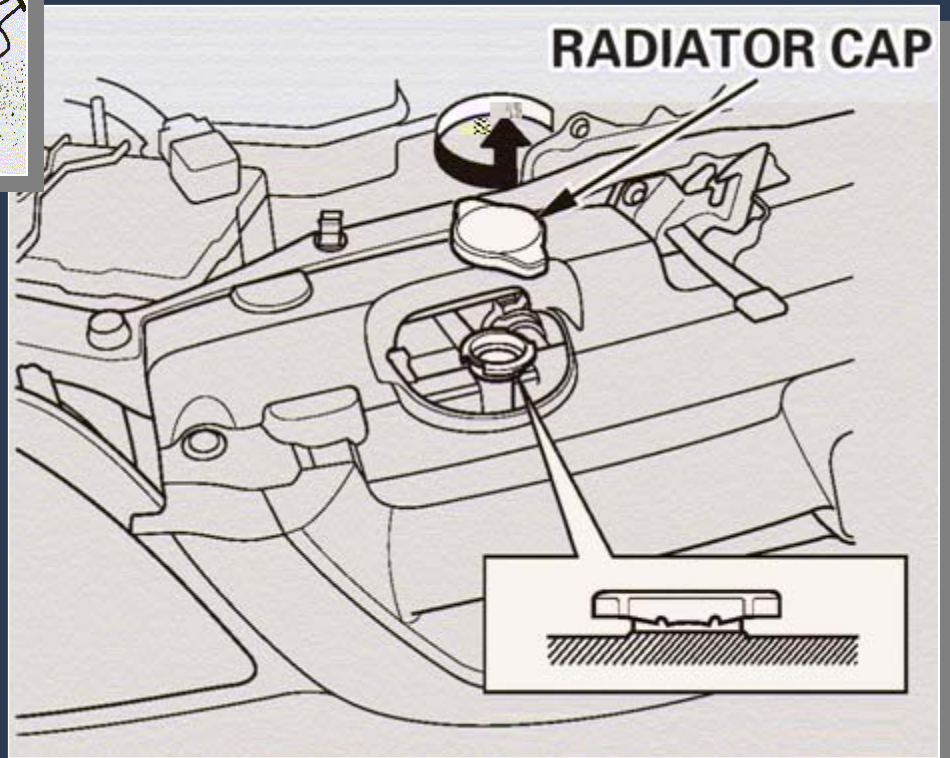


**RESERVE TANK**



Car Manuals

**RADIATOR CAP**





What are the problems with 'real' photo in conveying information ?



Why do we hire artists to draw what can be photographed ?



Shadows  
Clutter  
Many Colors



Highlight Shape Edges  
Mark moving parts  
Basic colors



# A New Problem

Shadows

Clutter

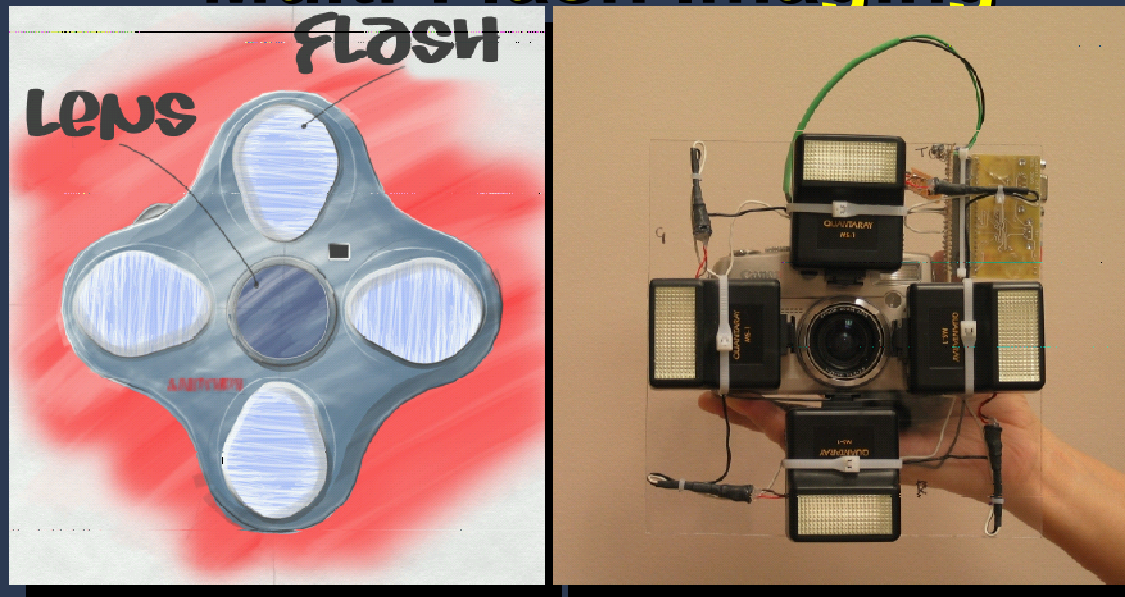
Many Colors

Highlight Edges

Mark moving parts

Basic colors

# Non-photorealistic Camera: Depth Edge Detection and Stylized Rendering using Multi-Flash Imaging



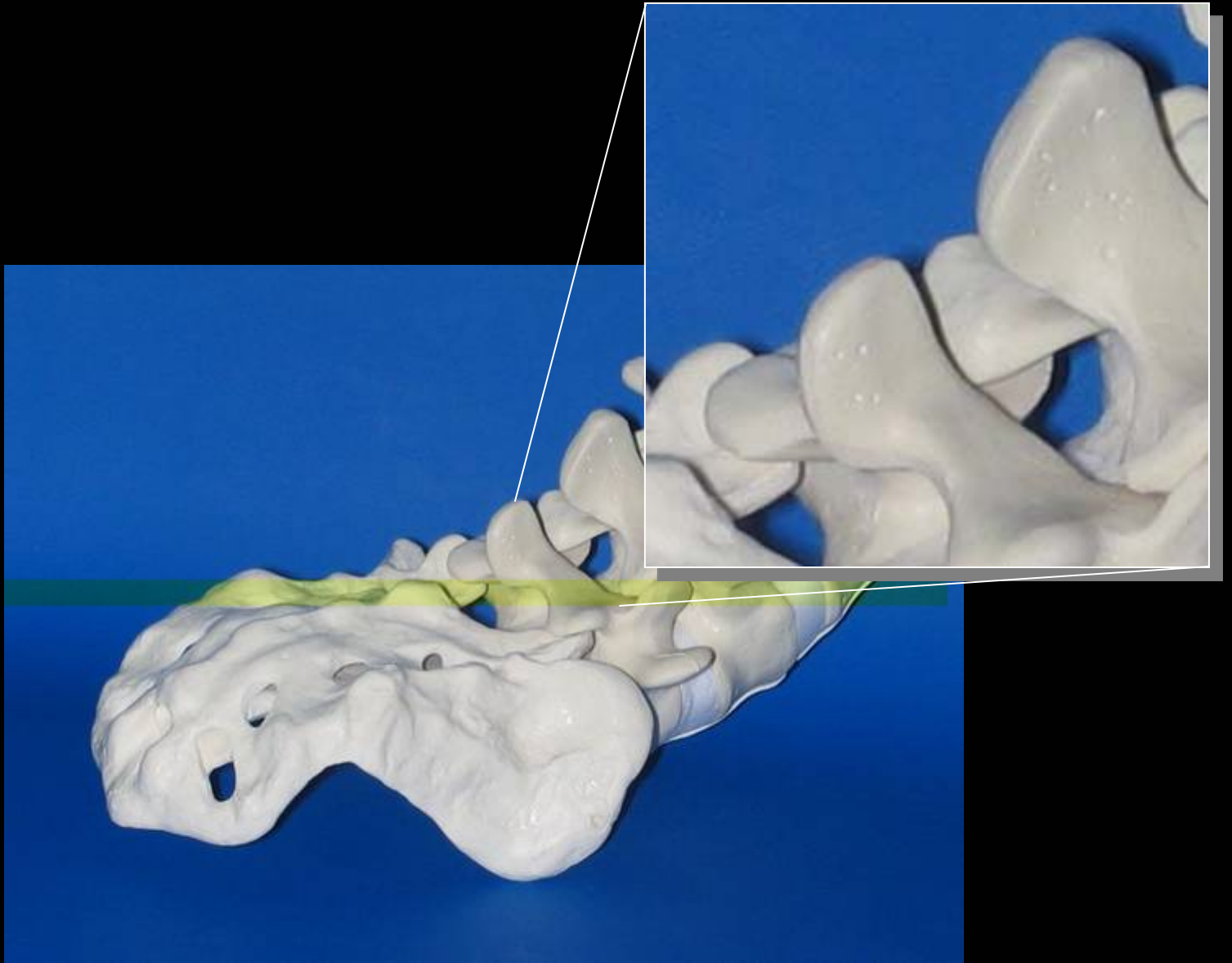
Ramesh Raskar, Karhan Tan, Rogerio Feris,  
Jingyi Yu, Matthew Turk

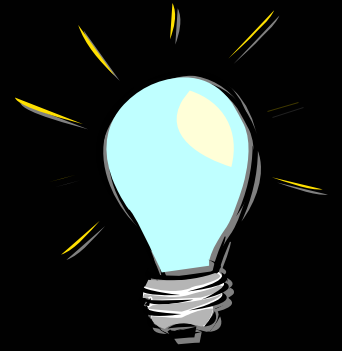
Mitsubishi Electric Research Labs (MERL), Cambridge, MA

U of California at Santa Barbara

U of North Carolina at Chapel Hill

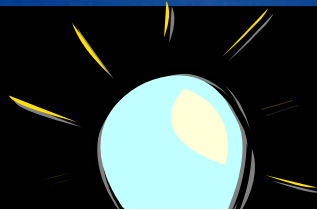








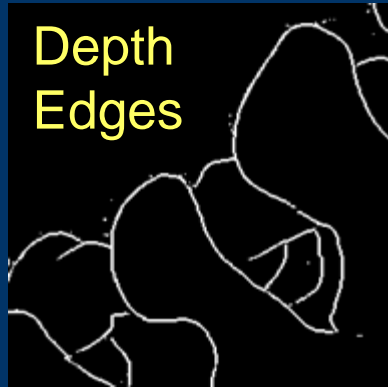


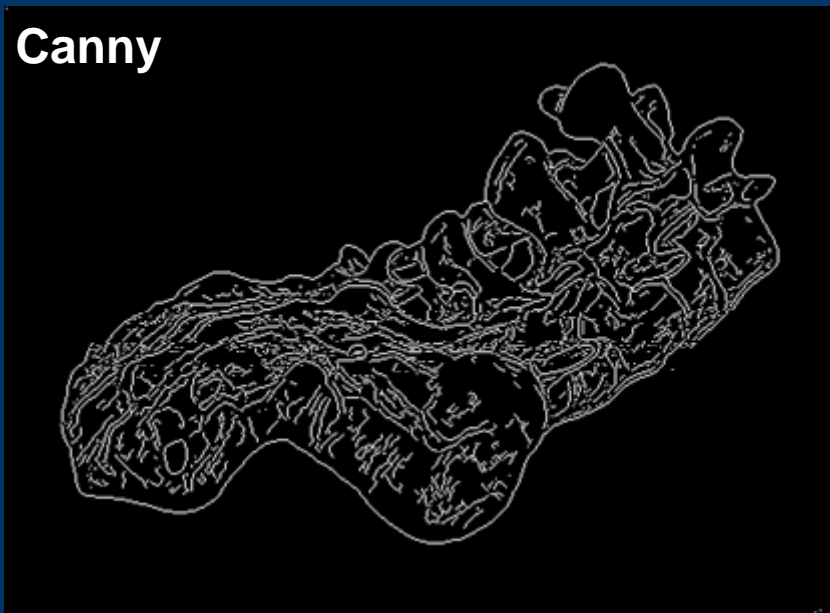
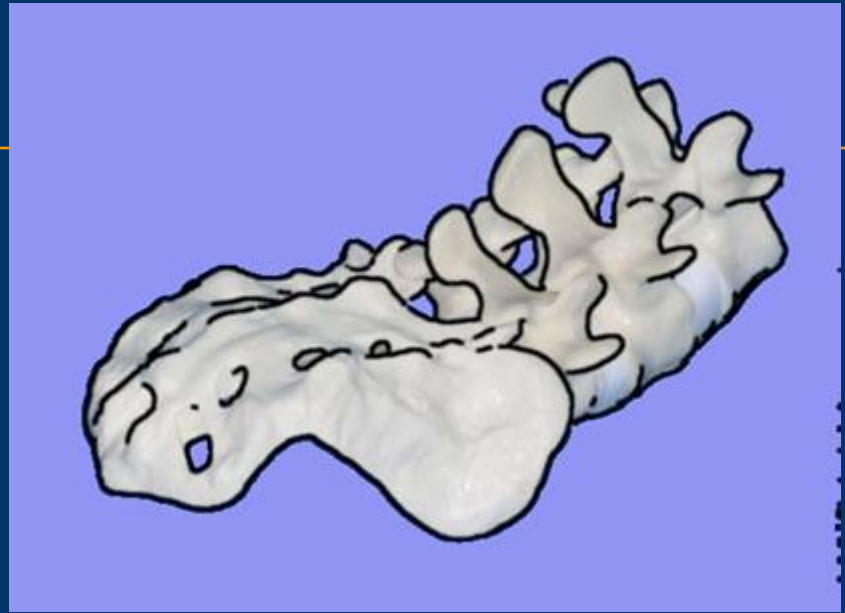


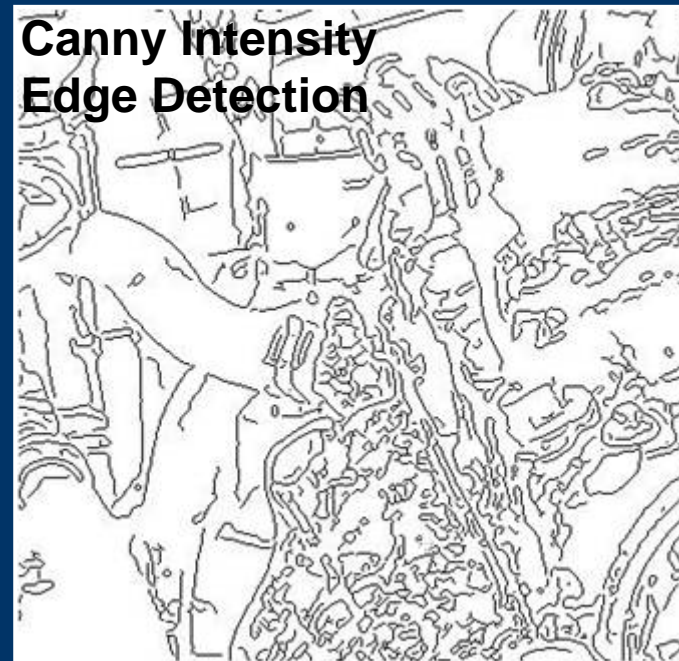
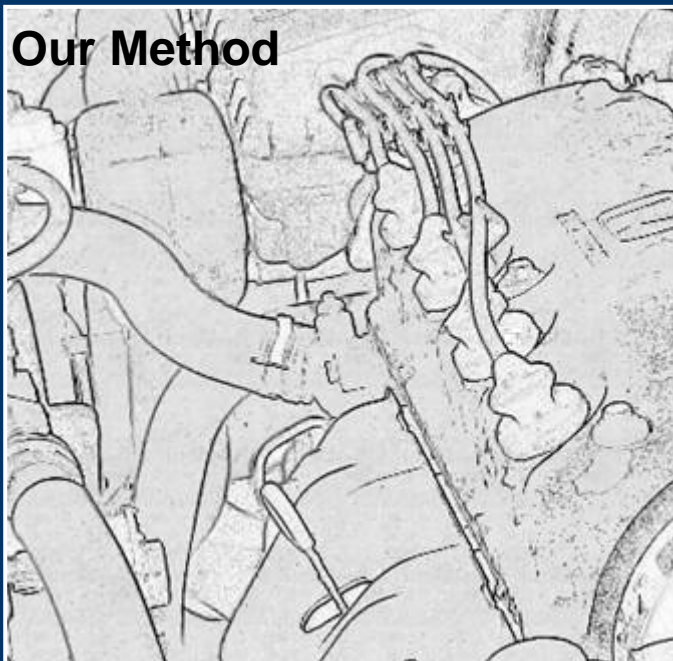
# Depth Discontinuities

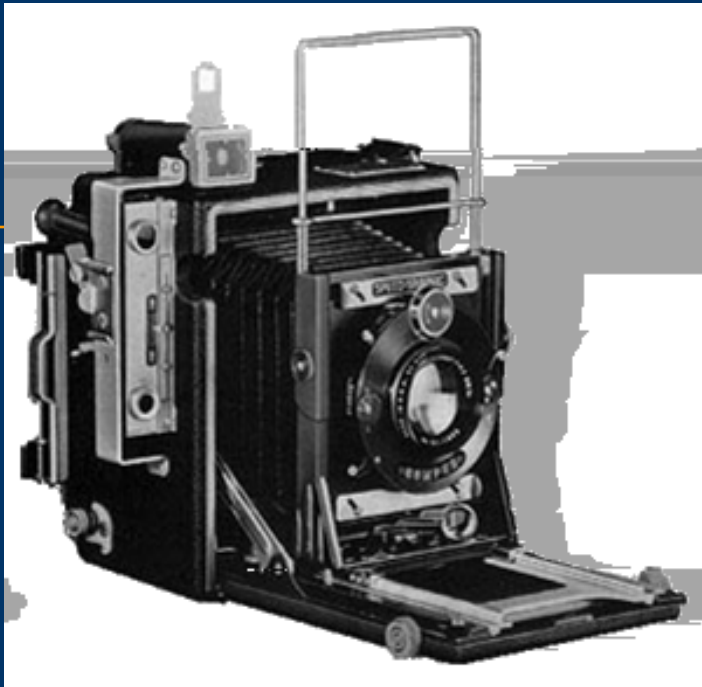


Internal and external  
Shape boundaries, Occluding contour, Silhouettes



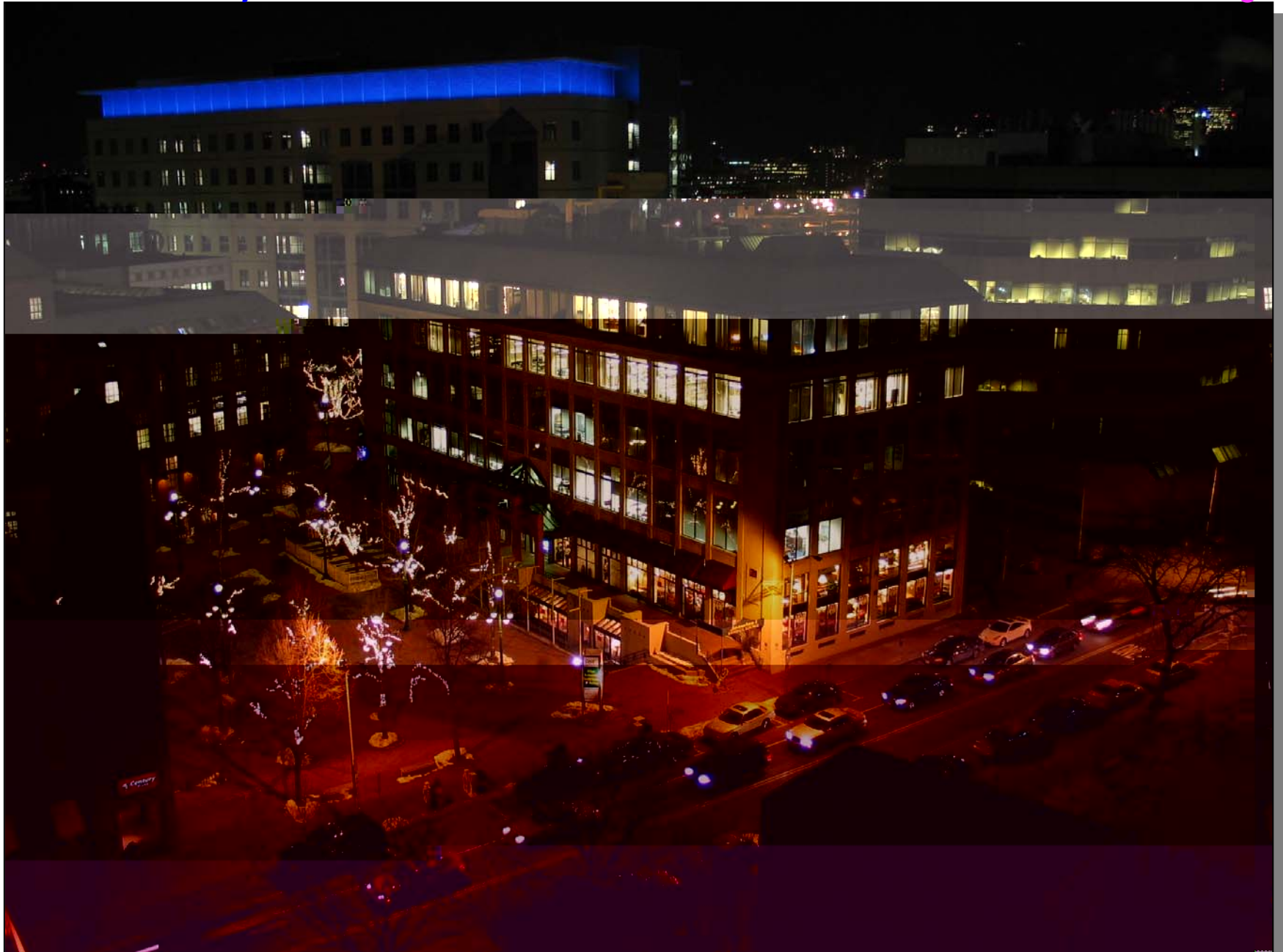






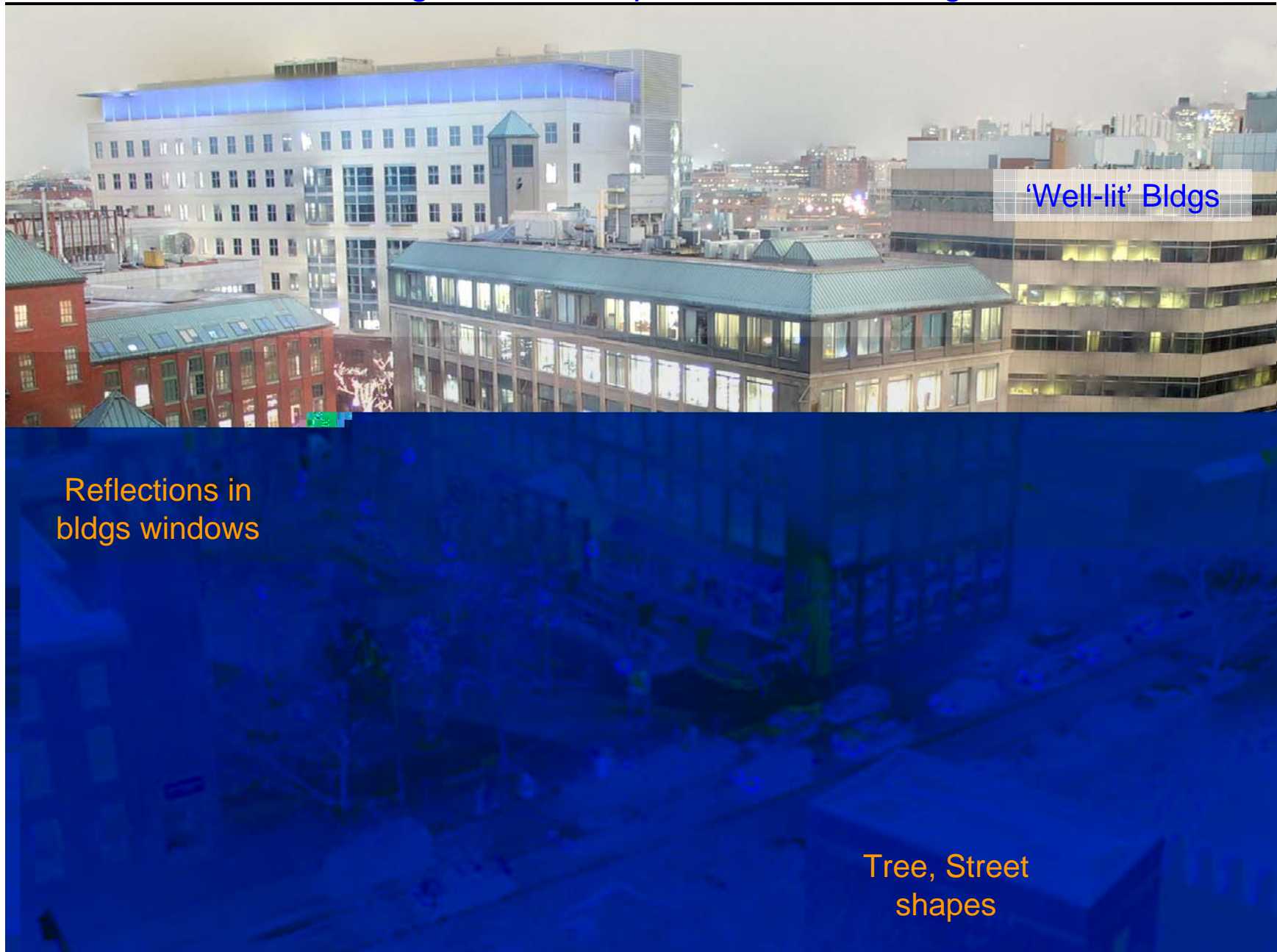
Computational  
Illumination

A Night Time Scene:  
Objects are Difficult to Understand due to Lack of Context **Dark Bldgs**

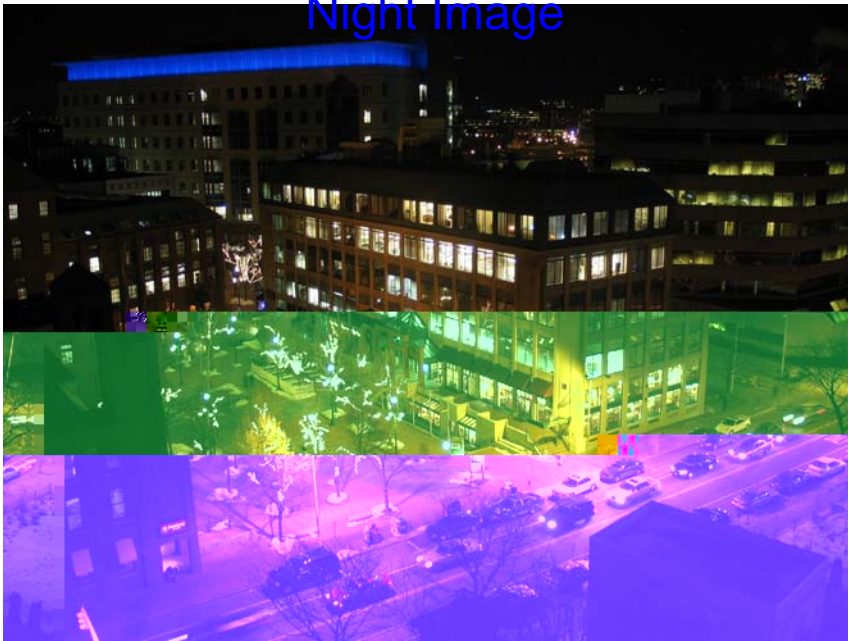




Enhanced Context :  
All features from night scene are preserved, but background in clear



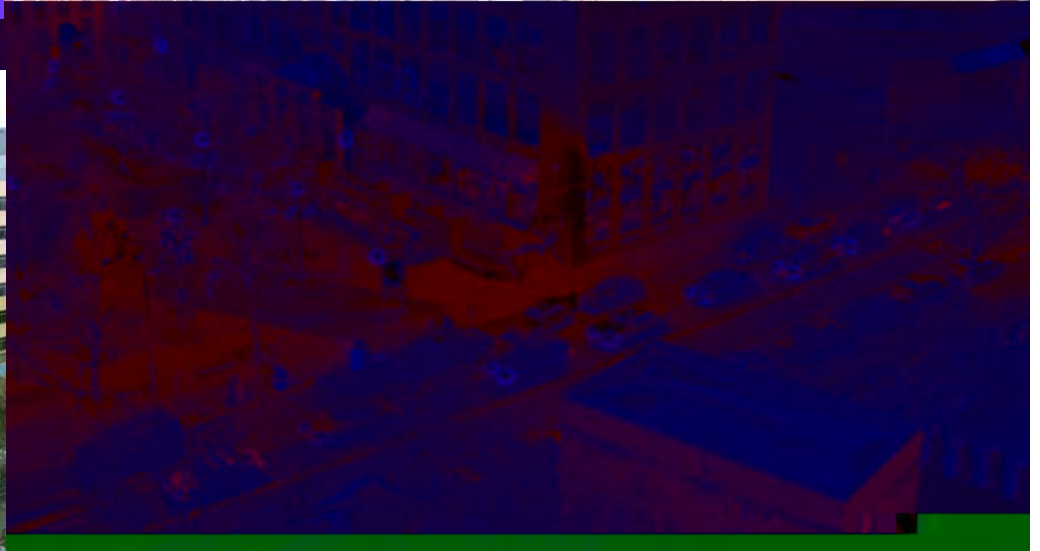
Night Image



Background is captured from day-time scene using the same fixed camera



Day Image



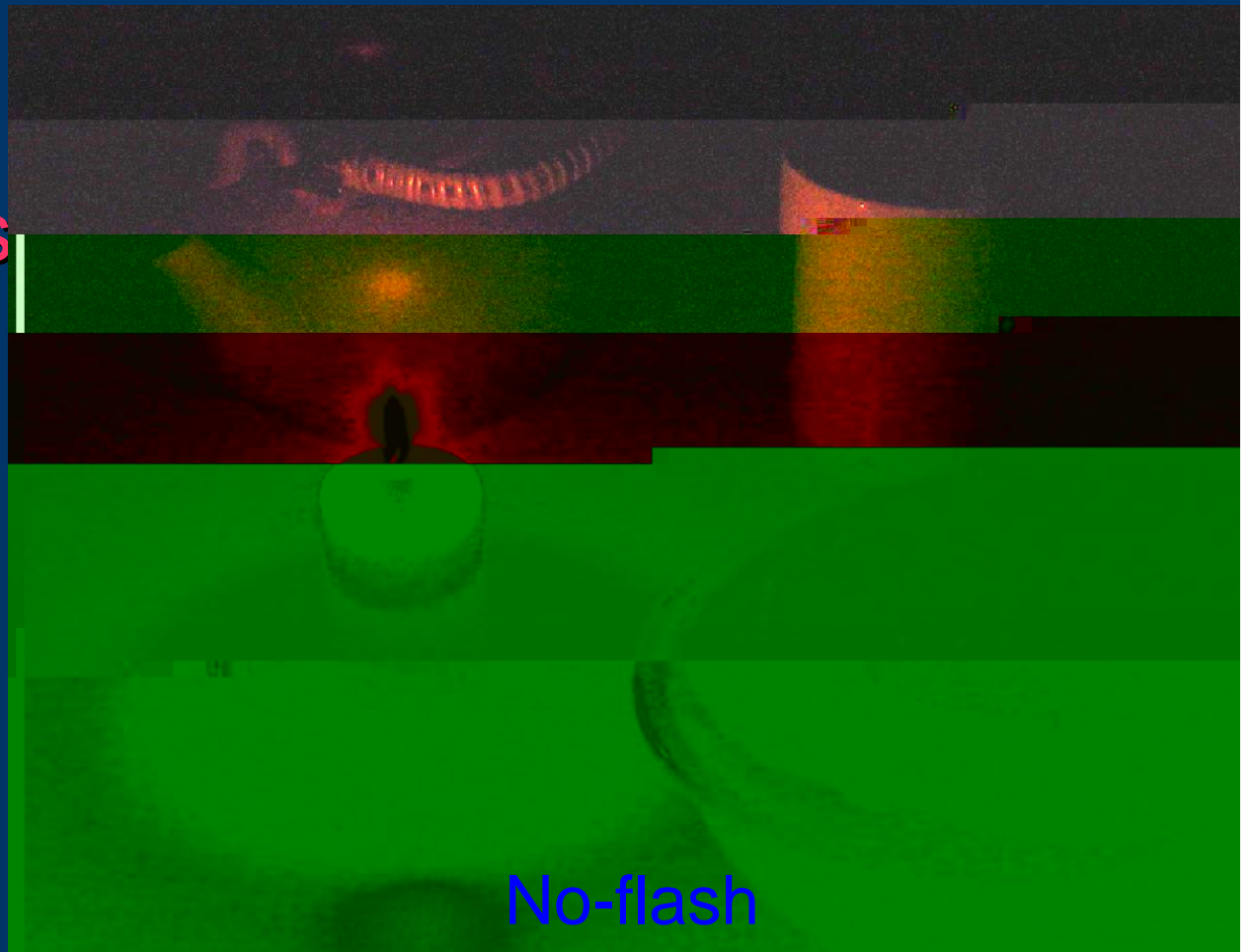
Result: Enhanced Image

# Denoising Challenging Images

Available light:

+ nice lighting

- noise/blurrines
- color



# Flash:

+ details

+ color

- flat/artificial



Elmar Eisemann and Frédo Durand , Flash Photography  
Enhancement via Intrinsic Relighting

Georg Petschnigg, Maneesh Agrawala, Hugues Hoppe,  
Richard Szeliski, Michael Cohen, Kentaro Toyama. Digital  
Photography with Flash and No-Flash Image Pairs

Use no-flash image relight flash image



# Flash and Ambient Images

[ Agrawal, Raskar, Nayar, Li Siggraph05 ]

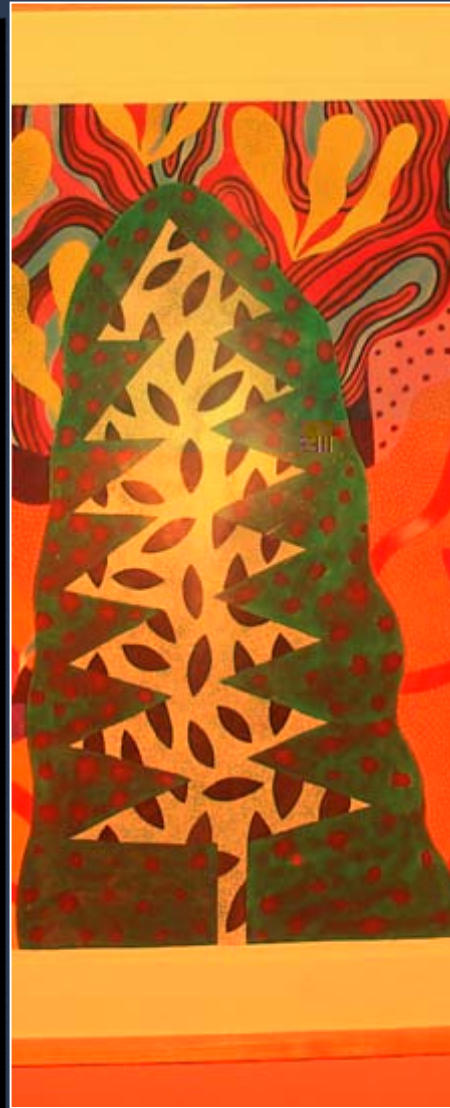
Ambient



Flash



Result



Reflection Layer



# Image Fusion and Reconstruction

- Epsilon Photography
  - Vary focus, exposure polarization, illumination
  - Vary time, view
  - Better than any one photo
- Achieve effects via multi-image fusion
- Exploit lighting

# Topics

- Smart Lighting
  - Light stages, Domes, Light waving, Towards 8D
- Computational Imaging outside Photography
  - Tomography, Coded Aperture Imaging
- Smart Optics
  - Handheld Light field camera, Programmable imaging/aperture
- Smart Sensors
  - HDR Cameras, Gradient Sensing, Line-scan Cameras, Demodulators
- Speculations



# Debevec et al. 2002: 'Light Stage 3'

---

# Image-Based Actual Re-lighting

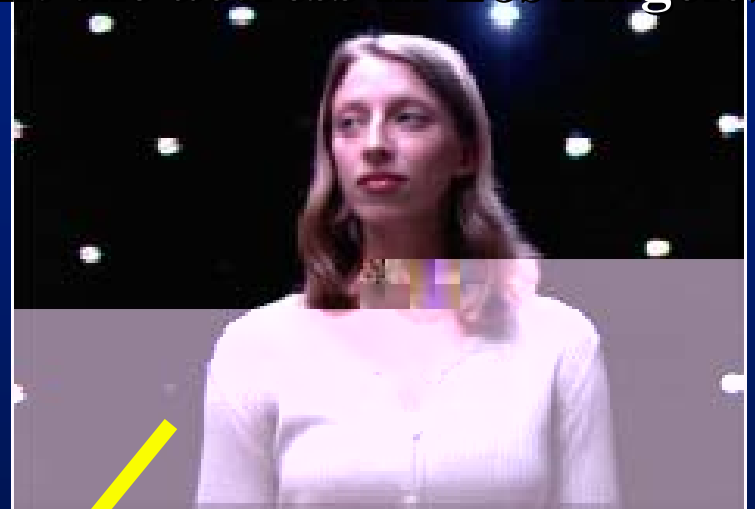
Debevec et al., SIGG2001

Light the actress in Los Angeles



Film the background in Milan,  
Measure incoming light,

Matched LA and Milan lighting.



Matte the background

# Light field photography using a handheld plenoptic camera

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*Ren Ng, Marc Levoy, Mathieu Brédif,  
Gene Duval, Mark Horowitz and Pat Hanrahan*



# Prototype camera



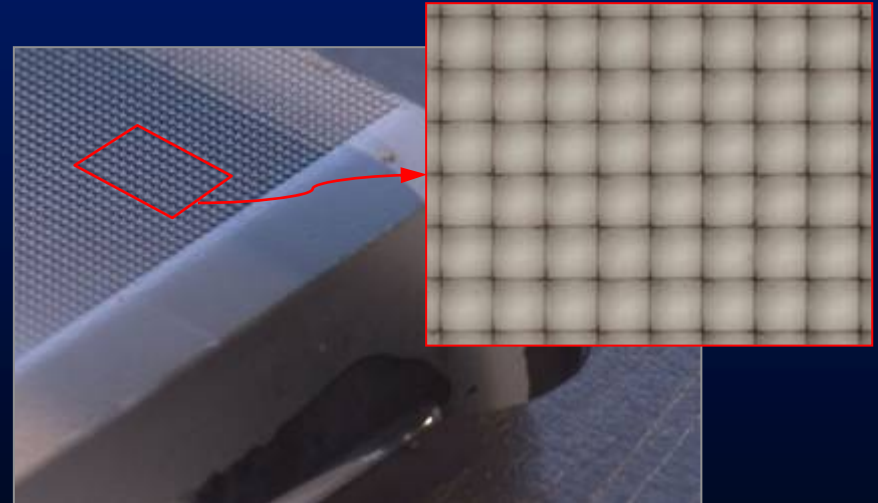
Contax medium format camera



Kodak 16-megapixel sensor

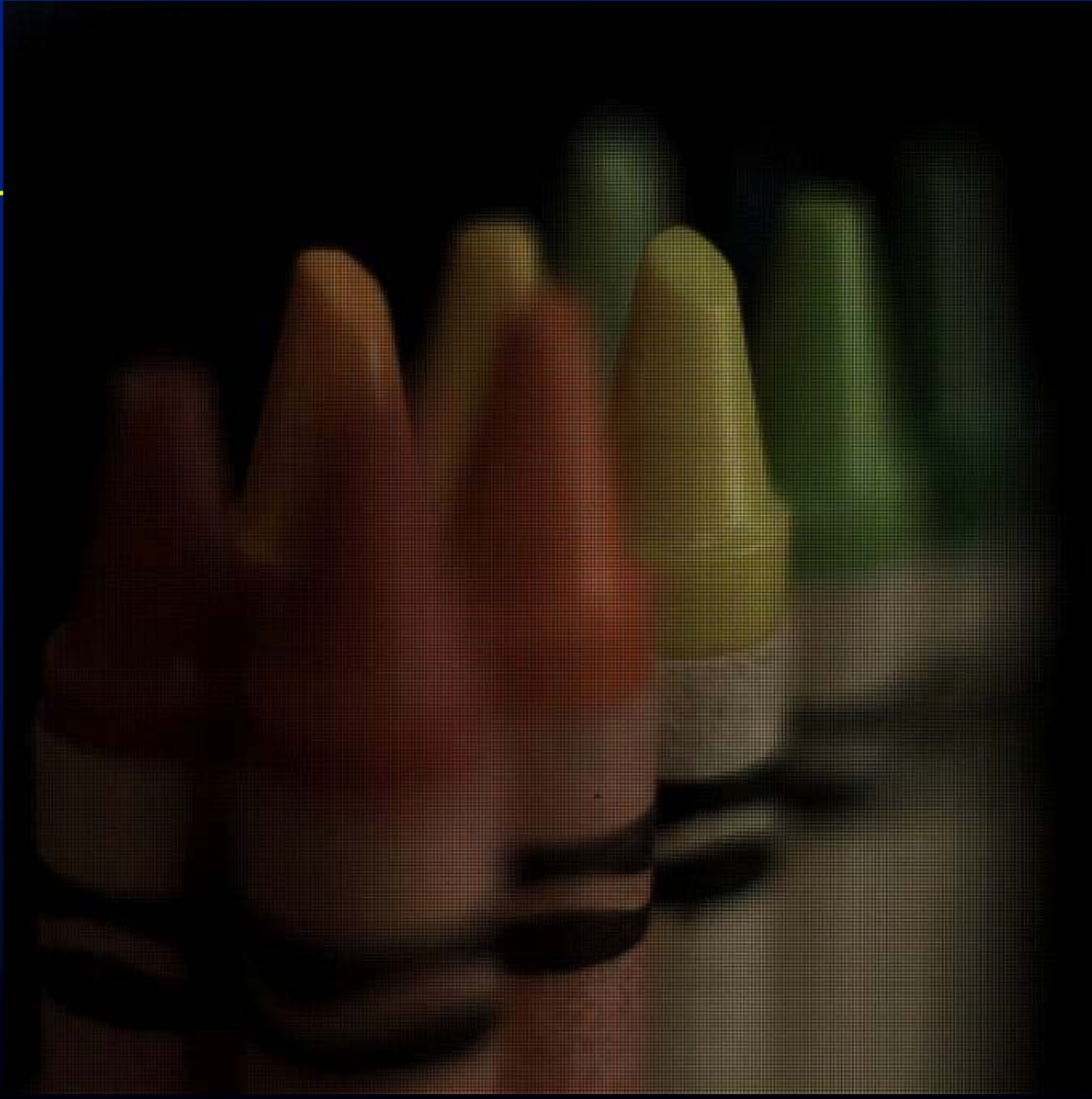


Adaptive Optics microlens array



125 $\mu$  square-sided microlenses

$$4000 \times 4000 \text{ pixels} \div 292 \times 292 \text{ lenses} = 14 \times 14 \text{ pixels}$$

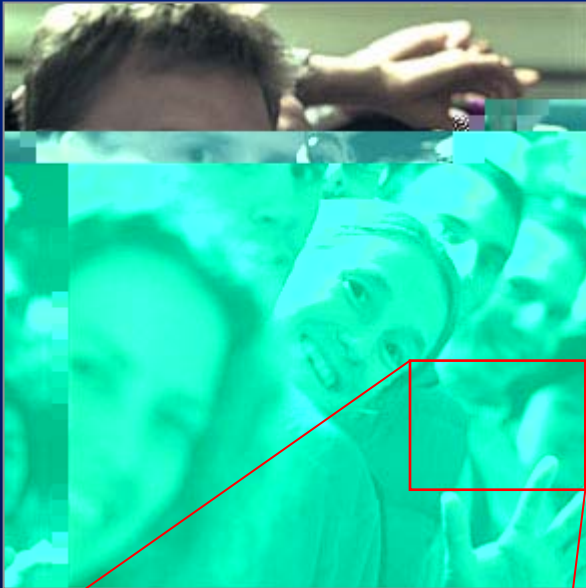


# Example of digital refocusing

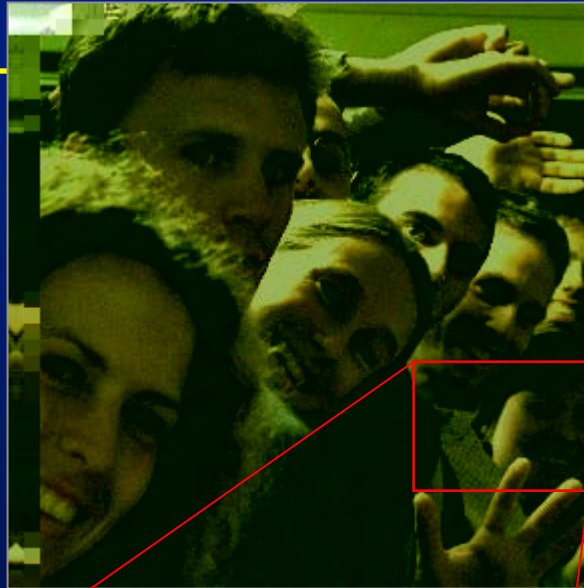
---



# Extending the depth of field



conventional photograph,  
main lens at  $f/4$



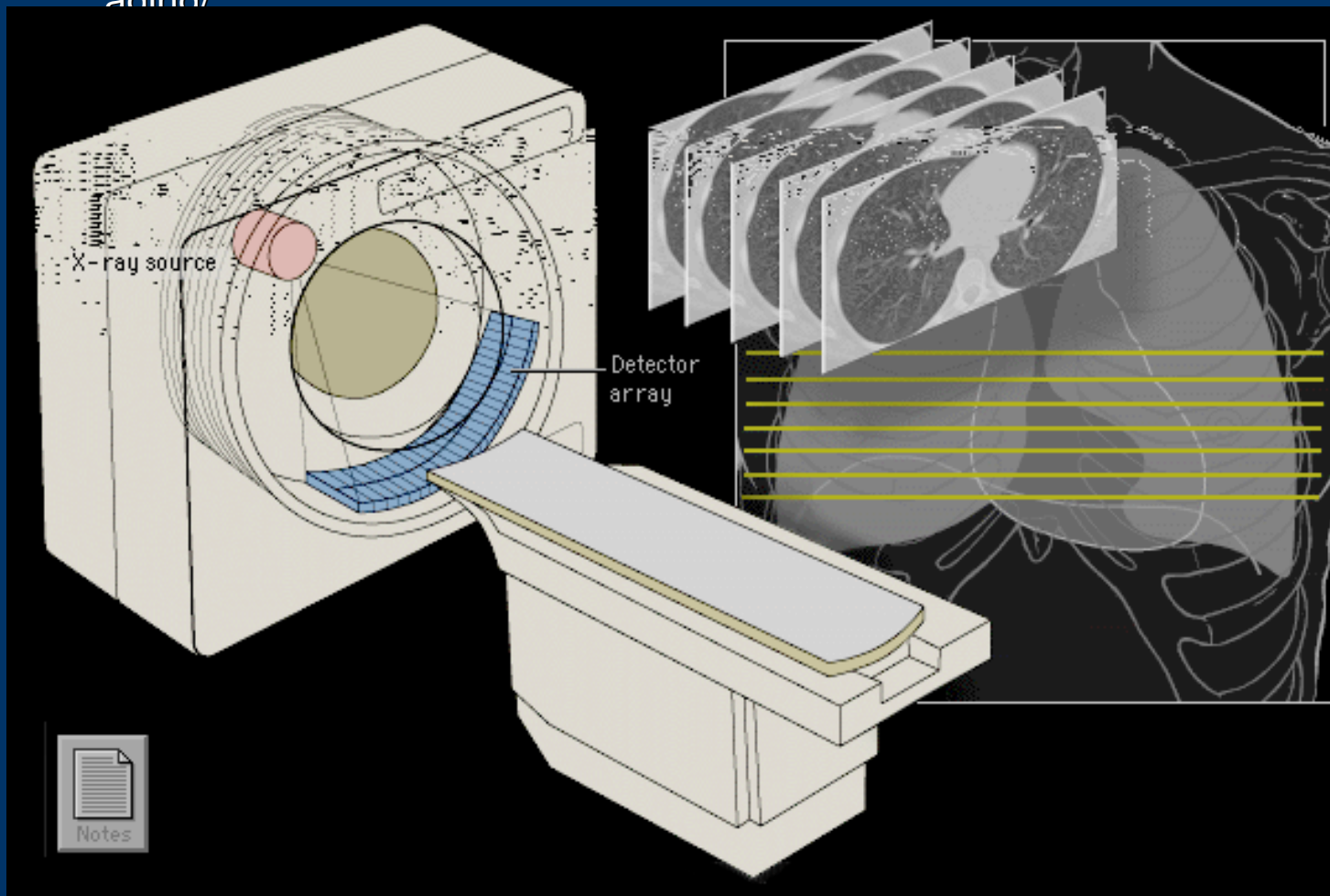
conventional photograph,  
main lens at  $f/22$



light field, main lens at  $f/4$ ,  
after all-focus algorithm  
[Agarwala 2004]

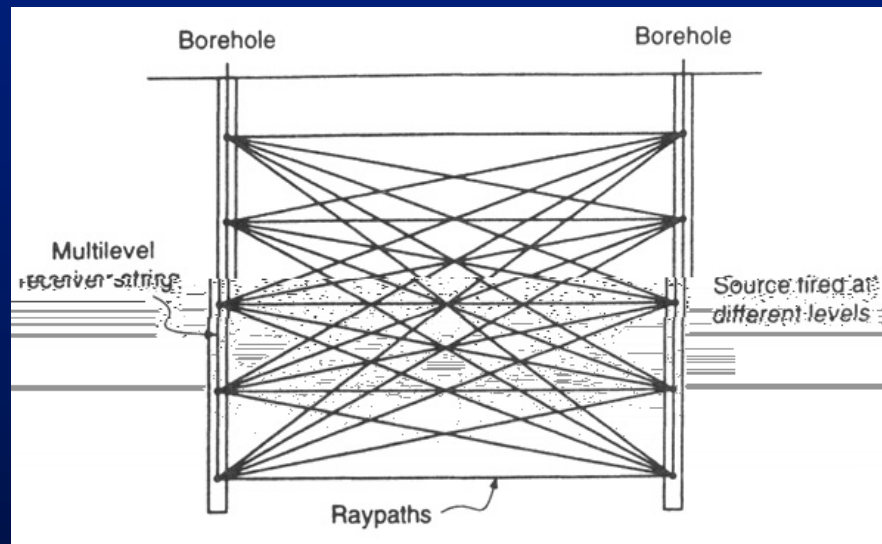
# Imaging in Sciences: Computer Tomography

- [http://info.med.yale.edu/intmed/cardio/imaging/techniques/ct\\_imaging/](http://info.med.yale.edu/intmed/cardio/imaging/techniques/ct_imaging/)

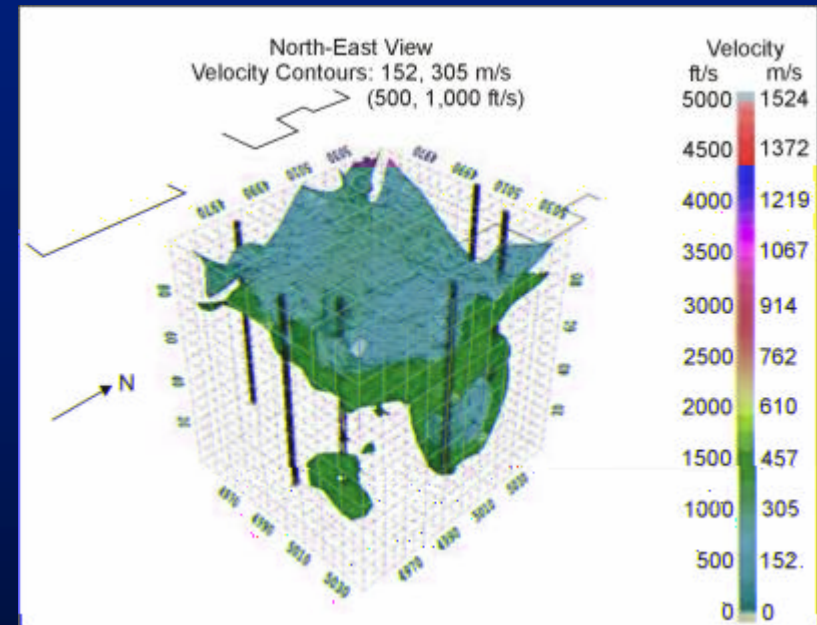




# Borehole tomography



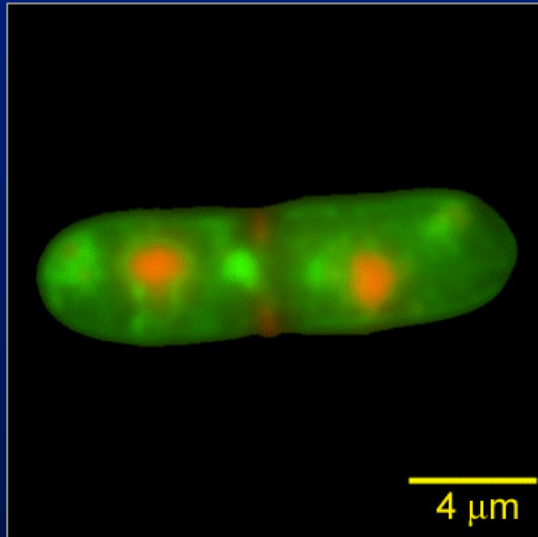
(from Reynolds)



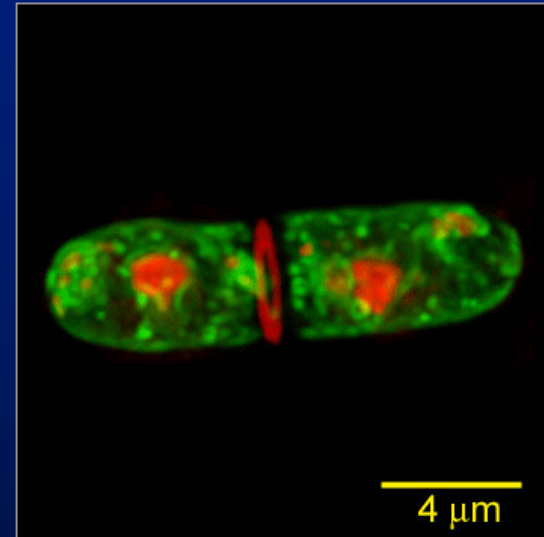
- receivers measure end-to-end travel time
- reconstruct to find velocities in intervening cells
- must use limited-angle reconstruction method (like ART)

# Deconvolution microscopy

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ordinary microscope image

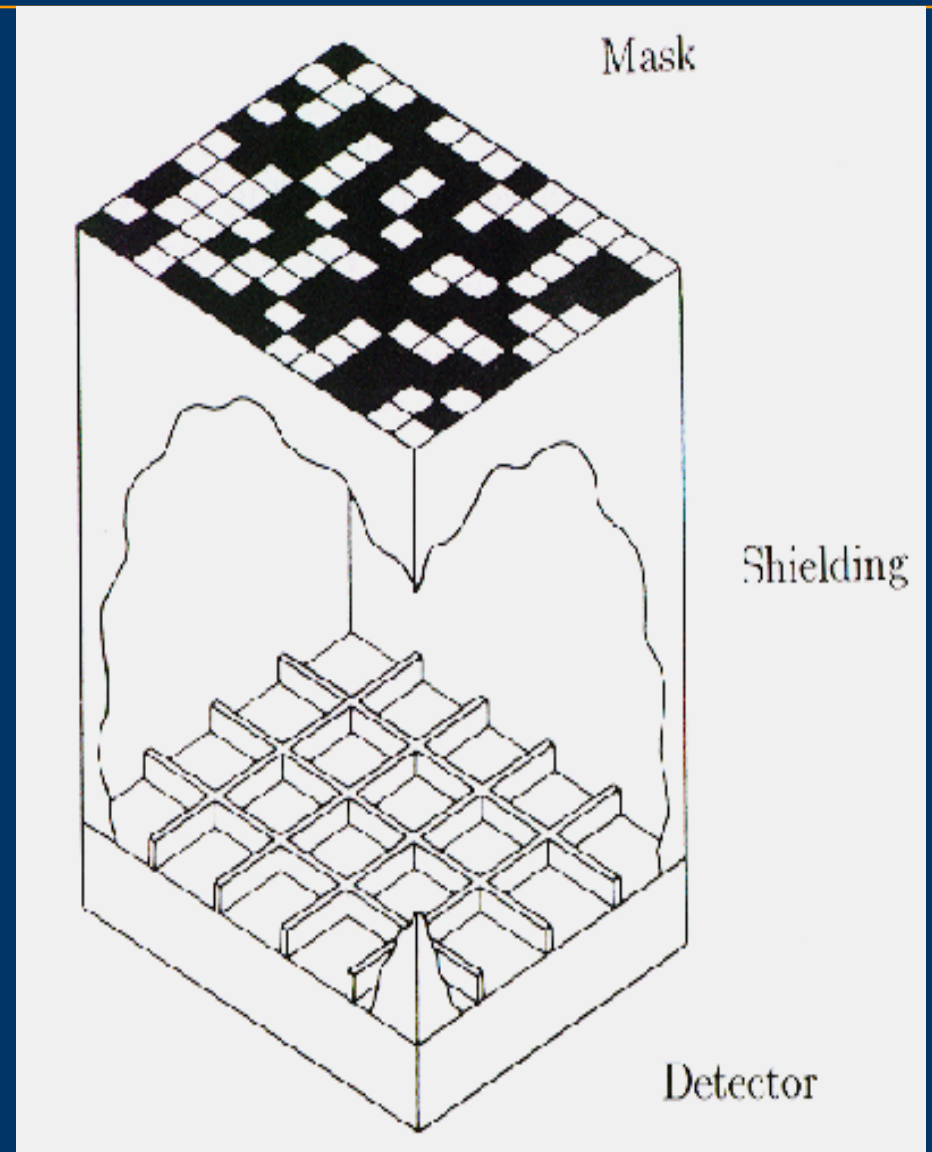


deconvolved from focus stack

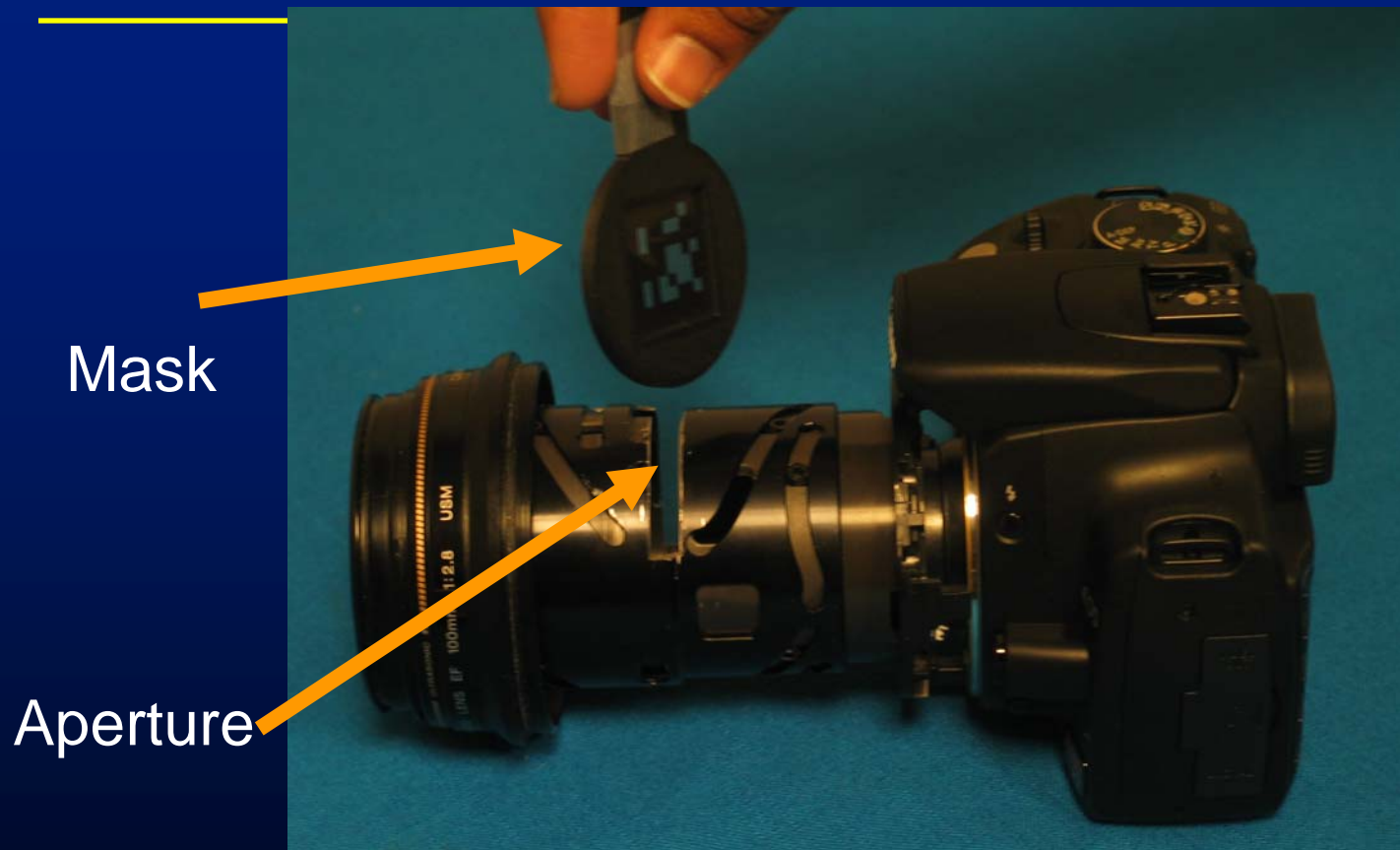
- competitive with confocal imaging, and much faster
- assumes emission or attenuation, but not scattering
- therefore cannot be applied to opaque objects
- begins with less information than a light field (3D vrs 4D)

# Coded-Aperture Imaging

- Lens-free imaging!
- Pinhole-camera sharpness, without massive light loss.
- No ray bending (OK for X-ray, gamma ray, etc.)
- Two elements
  - Code Mask: binary (opaque/transparent)
  - Sensor grid
- Mask autocorrelation is delta function (impulse)
- Similar to MotionSensor ?



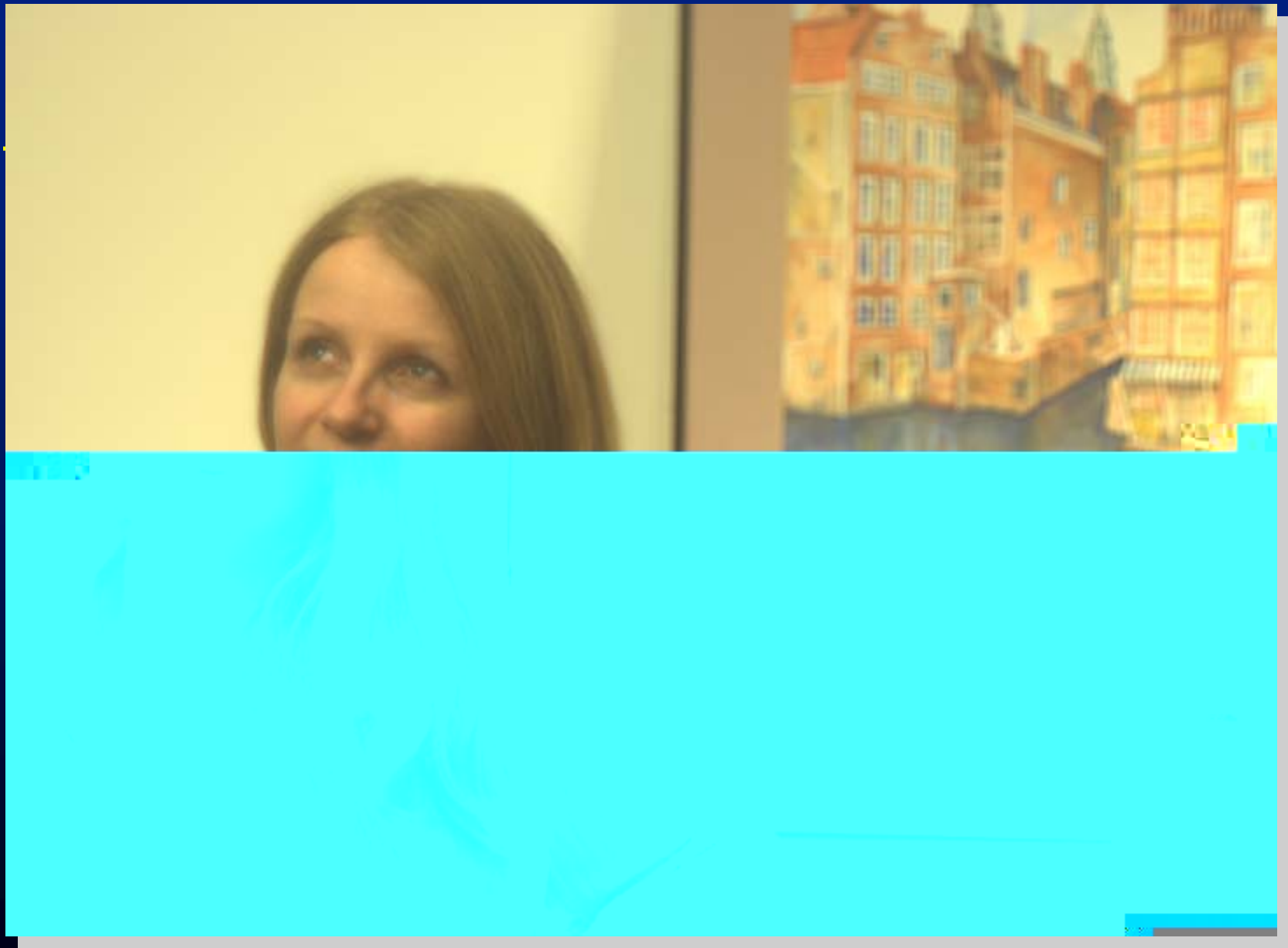
# Mask in a Camera



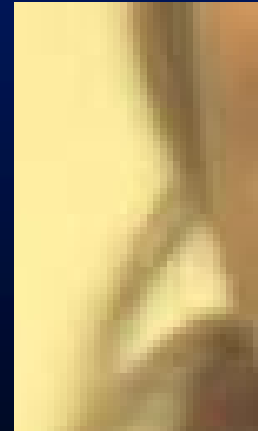
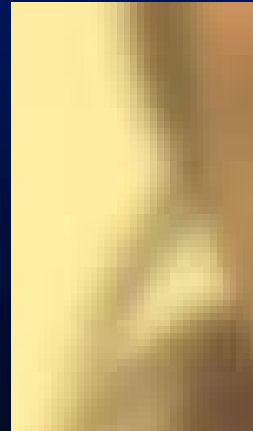
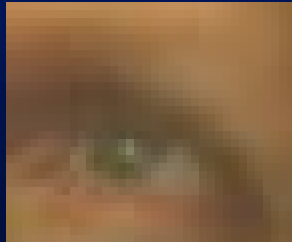
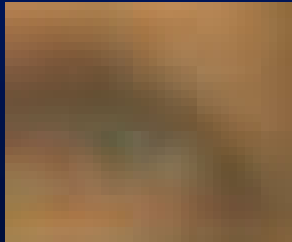
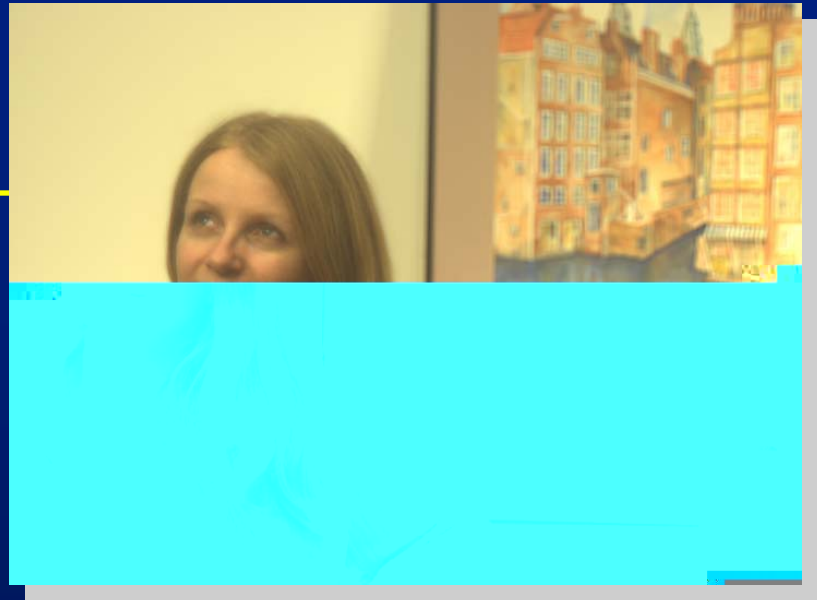
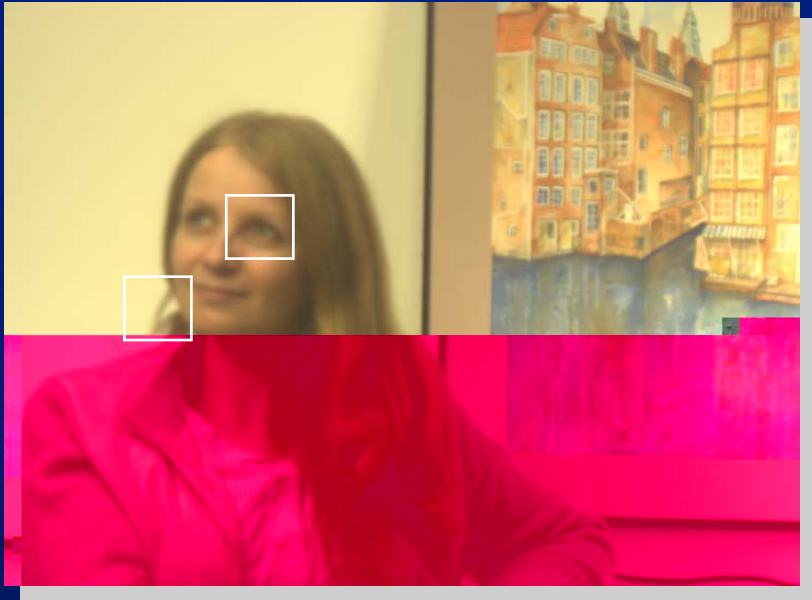
Canon EF 100 mm 1:1.28 Lens,  
Canon SLR Rebel XT camera

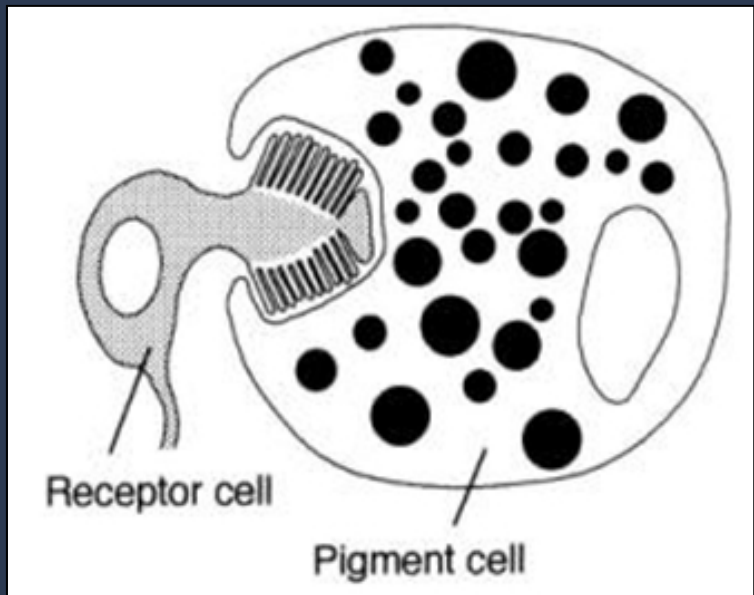


Captured Blurred Image



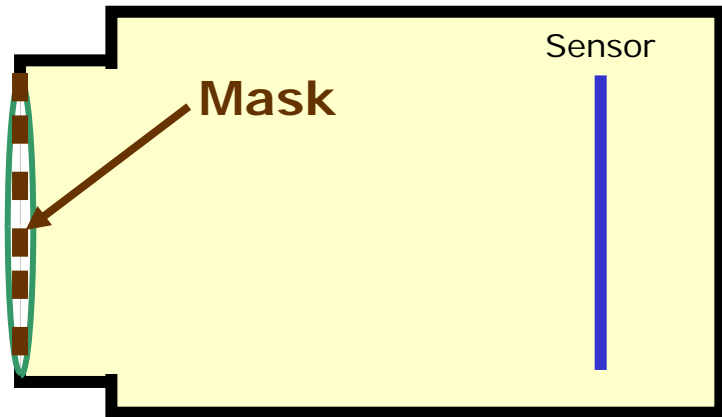
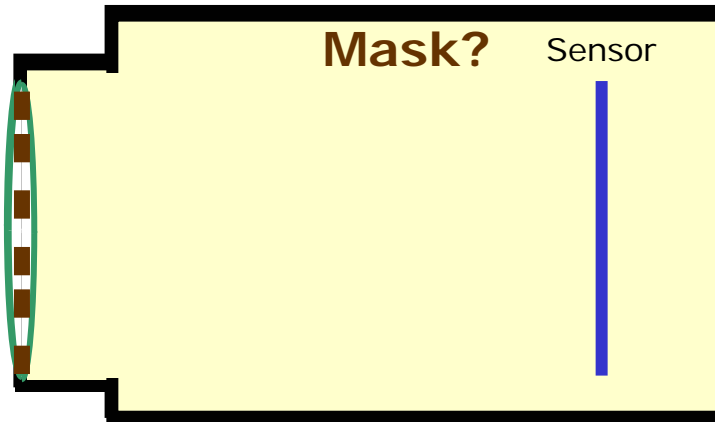
Refocused Image on Person





Larval Trematode Worm





Full Resolution Digital  
Refocusing:

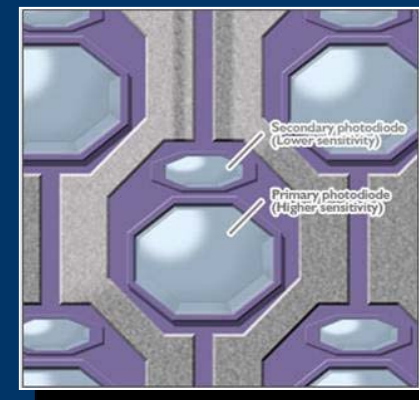
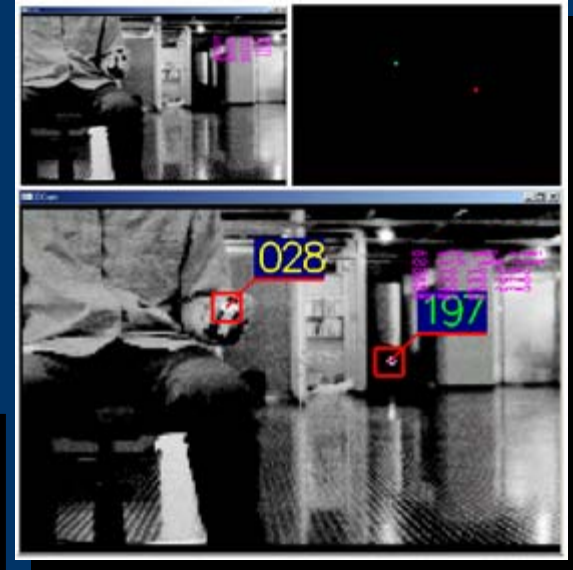
Coded Aperture Camera

4D Light Field from 2D  
Photo:

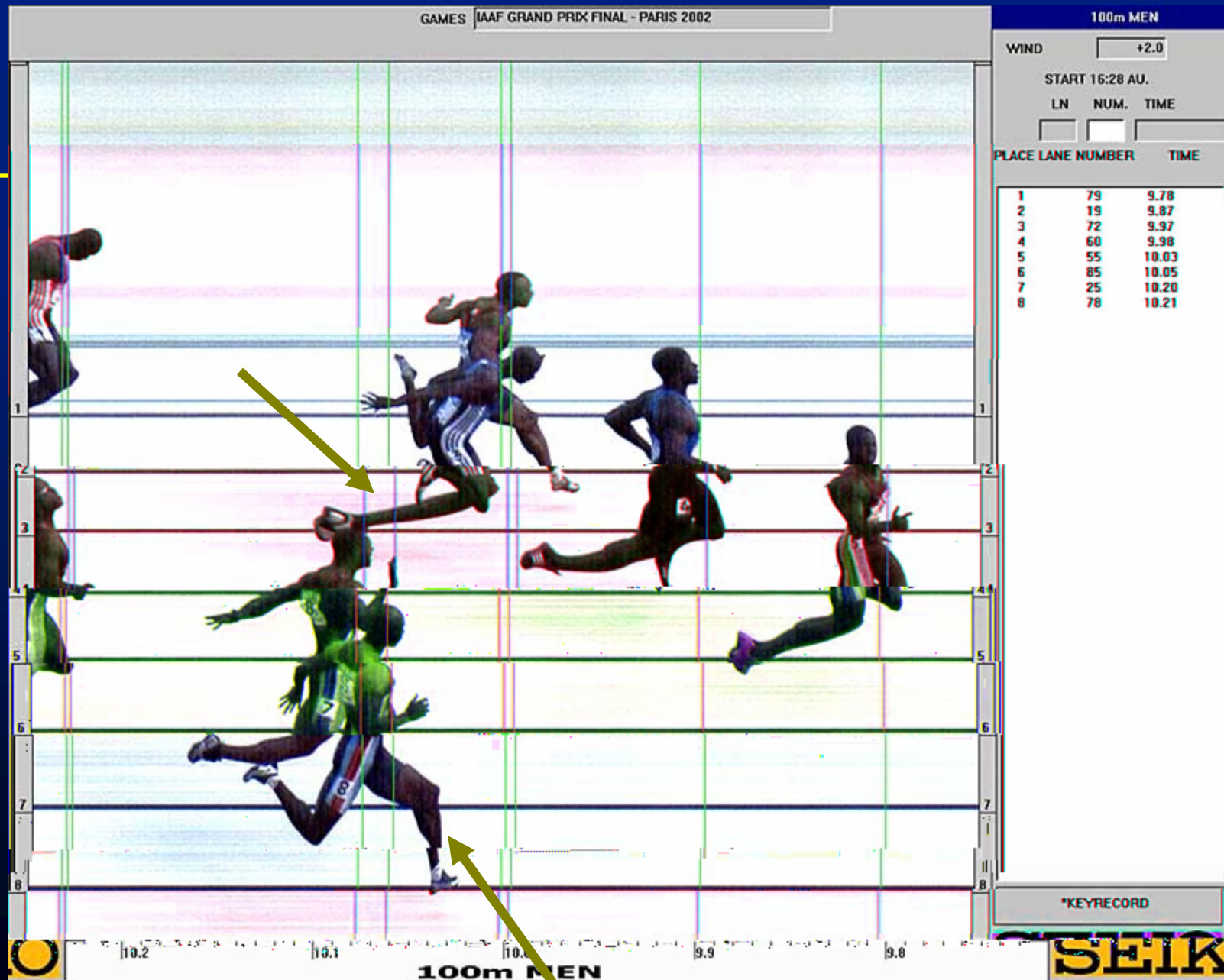
Heterodyne Light Field  
Camera

# Novel Sensors

- Gradient sensing
- HDR Camera, Log sensing
- Line-scan Camera
- Demodulating
- Motion Capture
- 3D



# Line Scan Camera: PhotoFinish 2000 Hz



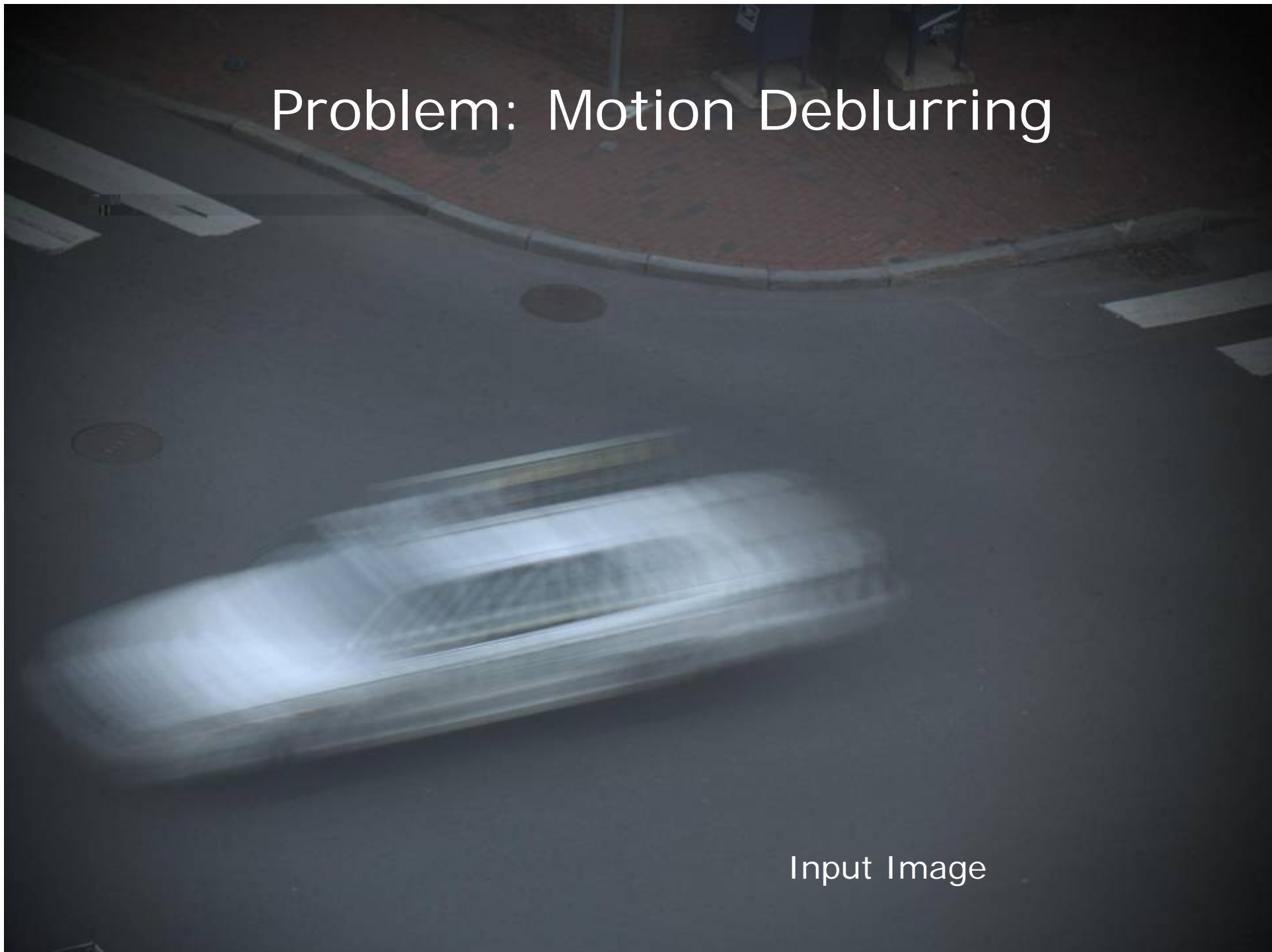


# The CityBlock Project

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# Problem: Motion Deblurring



Input Image



Blurred Taxi

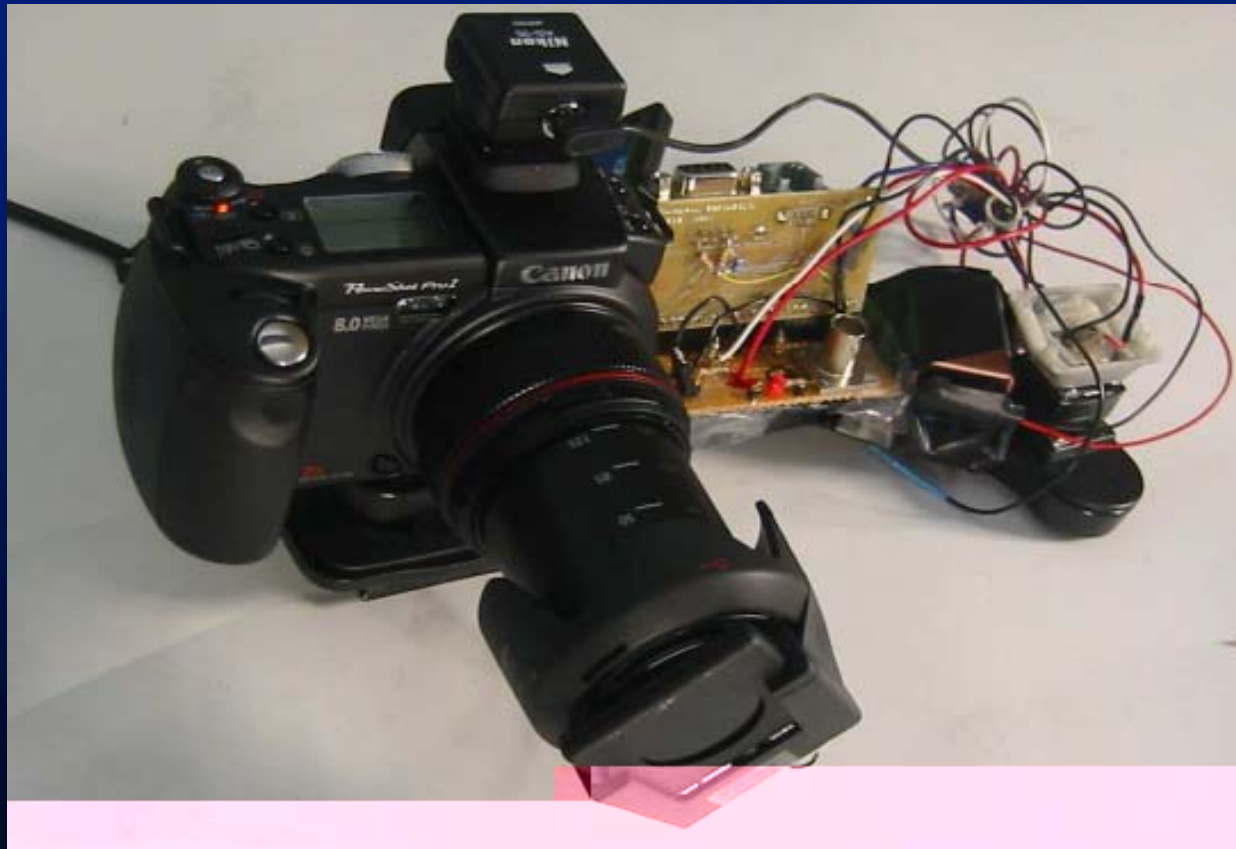


Image Deblurred by solving a linear system. No post-processing

# Fluttered Shutter Camera

Raskar, Agrawal, Tumblin Siggraph2006

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Ferroelectric shutter in front of the lens is turned opaque or transparent in a rapid binary sequence



# Participatory Urban Sensing

Deborah Estrin talk yesterday

Static/semi-dynamic/dynamic data

A. City Maintenance

-Side Walks

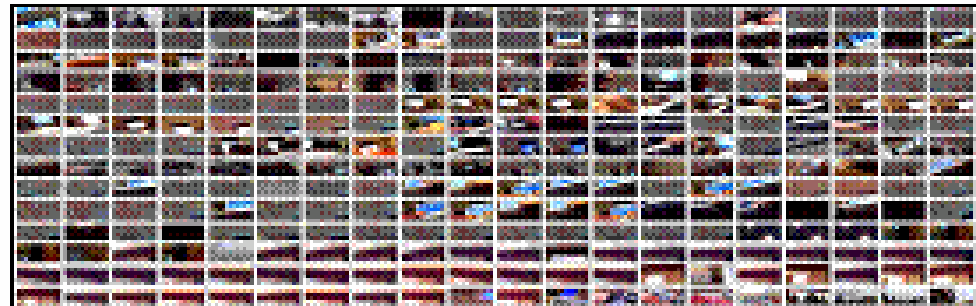
B. Pollution

-Sensor network

C. Diet, Offenders

-Graffiti

-Bicycle on sidewalk



Future ..

Citizen Surveillance  
Health Monitoring

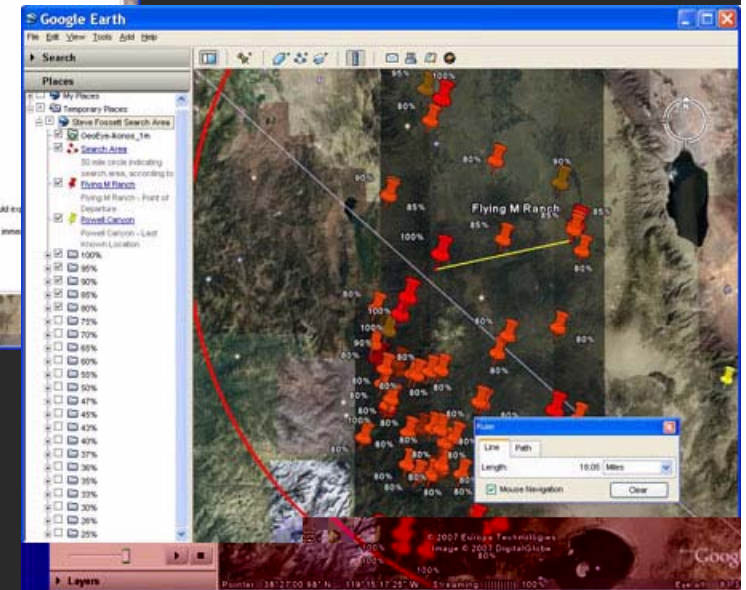
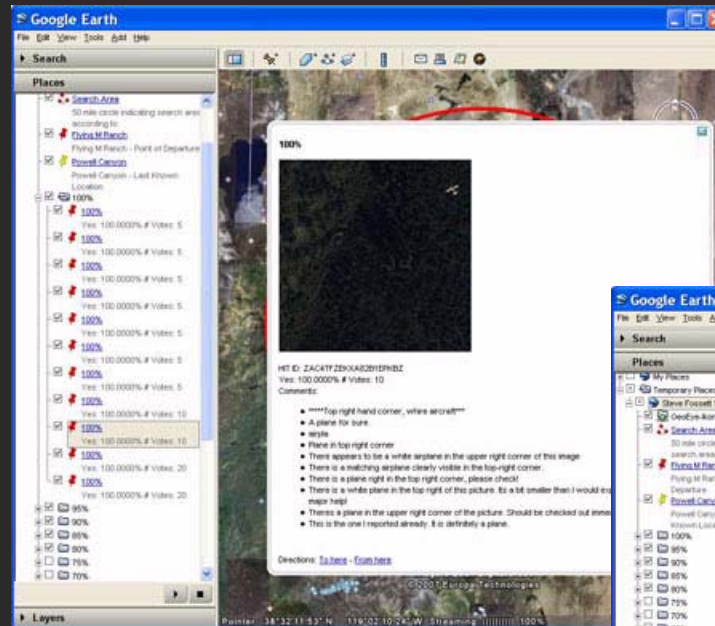
(Erin Brockovich)<sup>n</sup>

[http://research.cens.ucla.edu/areas/2007/Urban\\_Sensing/](http://research.cens.ucla.edu/areas/2007/Urban_Sensing/)

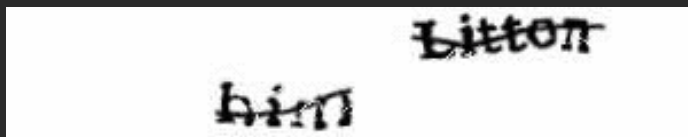
# Crowdsourcing

Object Recognition  
Fakes  
Template matching

Amazon Mechanical Turk:  
Steve Fossett search



ReCAPTCHA=OCR



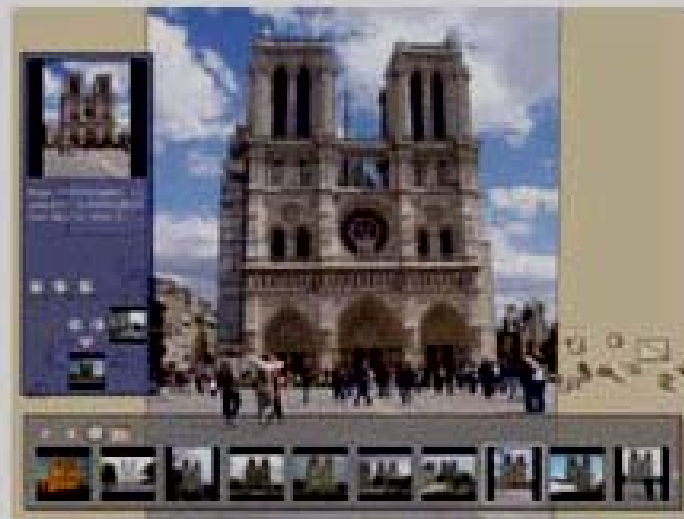
<http://www.wired.com/wired/archive/14.06/crowds.html>

©2005 Keith Cooper



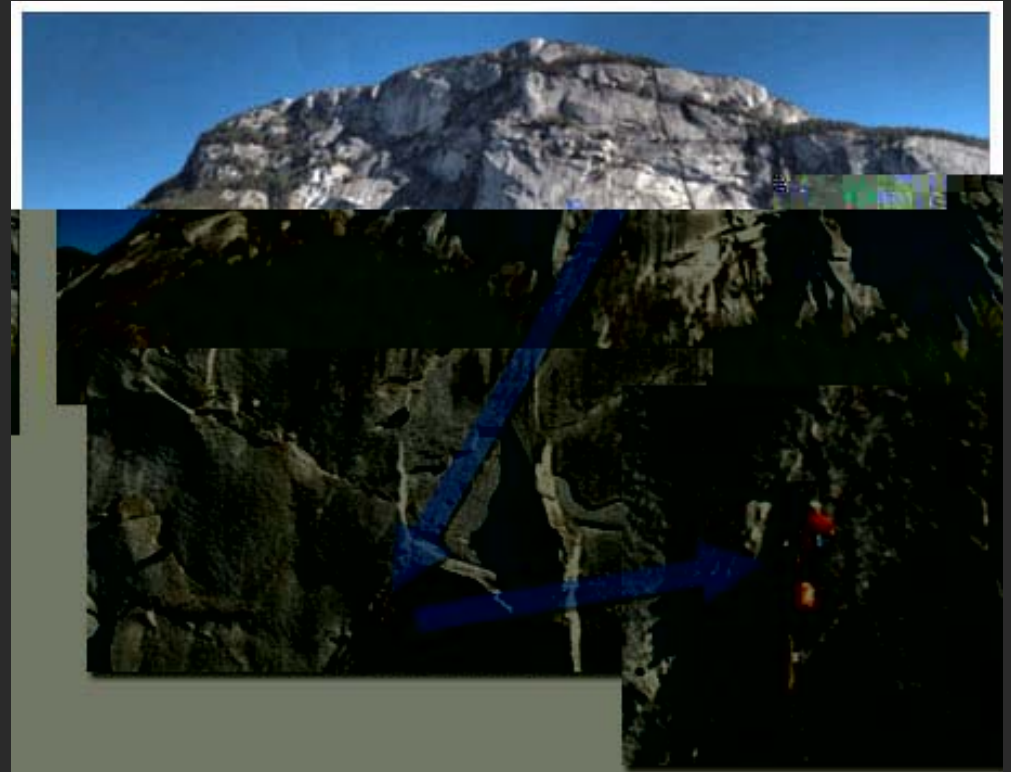
# Community Photo Collections

U of Washington/Microsoft: Photosynth



# GigaPixel Images

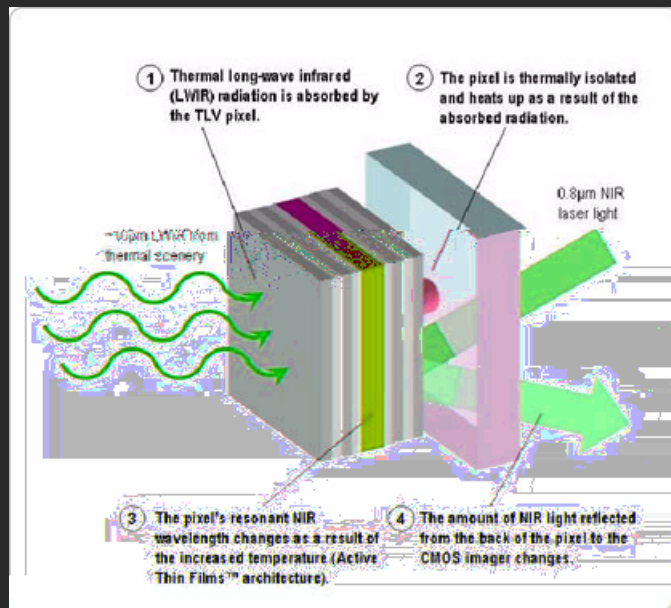
Microsoft HDView



[http://www.xrez.com/owens\\_giga.html](http://www.xrez.com/owens_giga.html)

<http://www.gigapxl.org/>

# Beyond Visible Spectrum



RedShift



Cedip

# Trust in Images



Fig. 1. This photograph of the *American Idol* host and judges is a digital composite of four photographs. The focus, shades of red, shape and position of the specular light on the eyes suggest that these people were originally photographed under different lighting conditions. Photo courtesy of Fox News and the Associated Press.

# Trust in Images



LA Times March '03



From Hany Farid



# Cameras in Developing Countries



Community news program run by village women

[http://news.bbc.co.uk/2/hi/south\\_asia/7147796.stm](http://news.bbc.co.uk/2/hi/south_asia/7147796.stm)

# Future Products and Business Models

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# Solutions for the Visually Challenged

<http://www.seeingwithsound.com/>

Vision thru tongue



[http://www.pbs.org/kcet/wiredscience/story/97-mixed\\_feelings.html](http://www.pbs.org/kcet/wiredscience/story/97-mixed_feelings.html)

# Fantasy Configurations

- 'Cloth-cam': 'Wallpaper-cam' elements 4D light emission and 4D capture in the surface of a cloth...
- Floating Cam: ad-hoc wireless networks form camera arrays in environment...
- Flat-cams

# Next Class

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- Homework
  - What will a camera look like in 10 years, 20 years?
  - What will be the dominant platform and why?
  - Send by email [raskar(at)media.mit. ]
- Volunteer
  - Class notes
  - Select/read/present/paper
  - (Extra Credit)

- Format
  - Lectures and guest talks
    - Google Streetview,
    - Canon consumer imaging,
    - Nokia Mobile Comp Photography+Augmented Reality,
    - RedShift (thermal imaging),
    - Microsoft (Gigapixel imaging, moment camera),
    - Intel (Distributed imaging+storage)
  - In-class discussion, surveys
- Grading
  - (Tentative)
  - Read/Analyze/Present one or two papers
  - Final Survey paper/Project and present
  - Class discussion
    - In class, submit online, dig new recent work/suggest ideas/provoke questions
  - Class notes
  - To receive credit, you must attend regularly, present material on chosen topics and participate in discussions
- Credit
  - Survey paper/Project: 60%
  - Paper presentation: 20%
  - Class participation: 20%

	Topic	Topic	Guest Speaker
1	Feb 06	Introductions	
2	Wed 13 Feb	Imaging Devices, Modern Optics and Lenses	
3	Wed 20 Feb	Mobile Photography	HP Research Labs (Tom Malzbender on CameraPhone Usage, GPS-based tools)
4	Wed 27 Feb	Visual Social Computing and Citizen Journalism	Google Maps Streetview (Luc Vincent, TBA)
5	Wed 05 Mar	Emerging Sensor Technologies	Nokia Research, Mobile Computational Photography (TBA)
6	Wed 12 Mar	Beyond Visible Spectrum	RedShift Technologies(Matthias Wagner, Thermal Imaging)
7	Wed 19 Mar		Intel Research ( <a href="#">Rahul Sukthankar</a> )
SPRING BREAK			
8	Wed 02 Apr	Trust in Imaging	Microsoft ?
9	Wed 09 Apr	Computational Imaging in Sciences	Canon USA (Consumer Imaging Group) (TBA)
10	Wed 16 Apr	Solutions for Visually Challenged	
11	Wed 23 Apr	NO class	
12	Wed 30 Apr	Cameras in Developing Countries Future Products and Business Models	
13	Wed 07 May	Student Presentations	
14	Wed 14 May	Student Presentations	